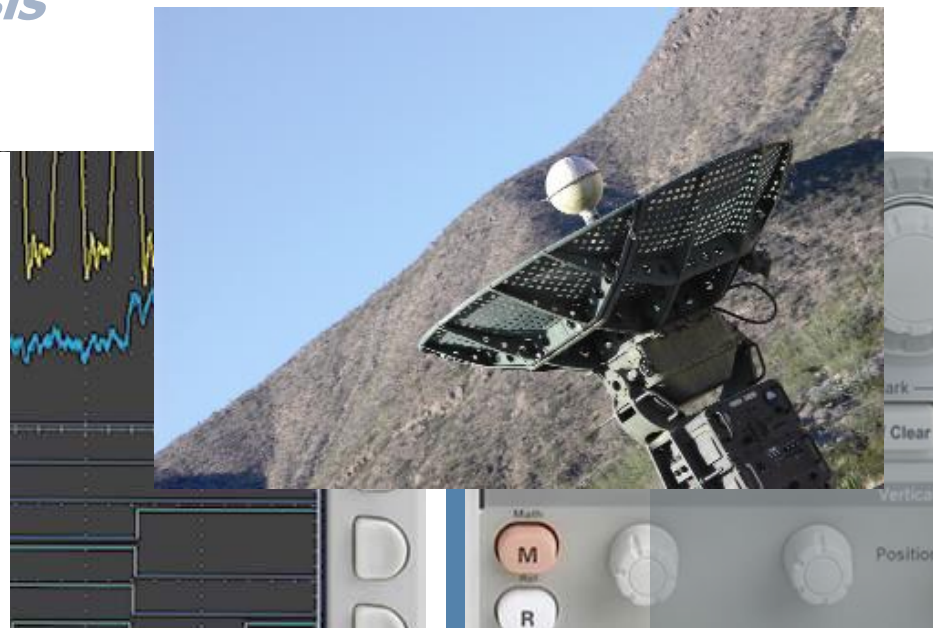
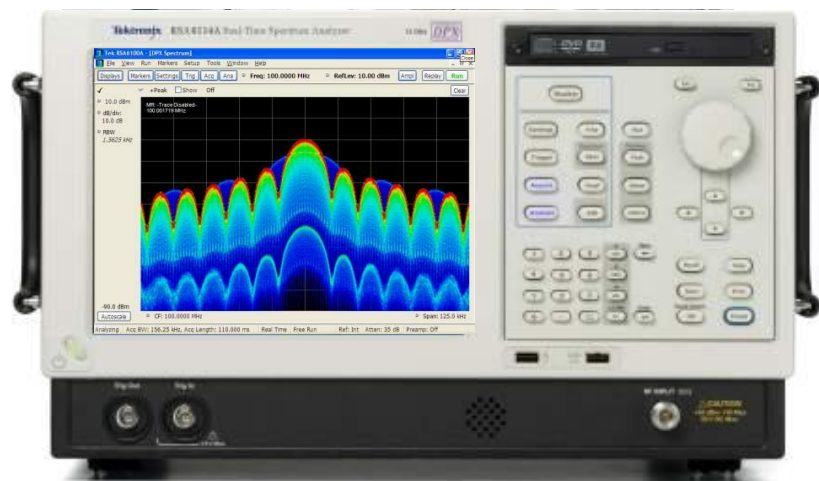


# Advanced RADAR / EW Characterization & Troubleshooting *Using Real Time Spectrum Analysis*



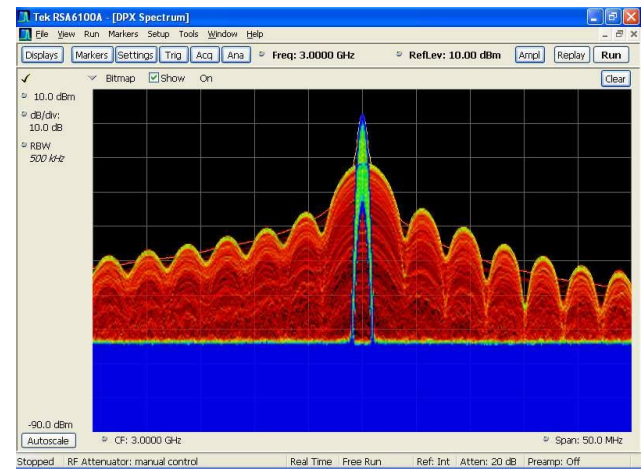
Presented by:  
Alan Wolke, W2AEW  
RF Application Engineer

**Tektronix**<sup>®</sup>

# Agenda



- Introduction to RADAR Principles
  - Types of Radar
  - Signal Characteristics and Tool Selection
- What Is Real-Time
  - Viewing “live RF”
  - Triggering on RF phenomenon
  - Real-Time Signal Analysis
- Advanced RADAR Characterization & Troubleshooting
  - Complex Radar/EW visibility
  - Radar/EW signal Trigger & Capture
  - Radar Pulse Characterization
  - Deep dive into:
    - Pulse Compression
    - Pulse Demodulation
    - Chirped pulses and IPR / Time Side-lobe analysis

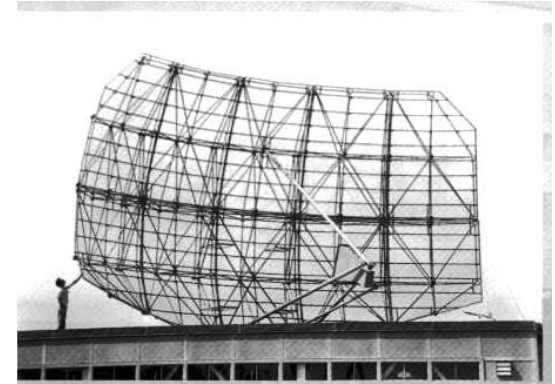


## ■ Q & A

# Types and Applications of RADAR

- **Continuous Wave “CW”**
  - Usually Bi-Static and ground based
  - Can not measure range
  - Usually used for long-range surveillance (i.e. Distant Early Warning, or DEW)
- **FM-CW**
  - Adds FM modulation to the signal which allows for ranging
- **Passive Radar**
  - Uses ambient radiation such as radio signals, cellular signals and other radars
  - No transmit signal of its own, very stealthy

Full-size Sentinel radar antenna on the roof of Building C at Lincoln Laboratory, circa 1955. The man at left shows the scale of the antenna.



Model of the Sentinel radar, a long-range Doppler-capable automatic-alarm radar operating at 600 MHz, 3-kW average power, part of the DEW Line system, 1955.



# Types and Applications of RADAR –

## ■ Pulsed Radar

- Moving Target Indicator (MTI)
  - Long range, low PRF
  - Detect and track small ( $\sim 2\text{m}^2$ ) moving targets at long distances ( $\sim 30\text{km}$ ) by eliminating ground clutter (or chaff)
  - Not concerned with velocity, “just tell me if something is moving”
- Pulsed Doppler
  - High PRF to avoid “blind speeds”
  - Shorter “unambiguous” range ( $\sim 15\text{km}$ ), high resolution, detailed velocity data
  - Airborne missile approach warning, Air Traffic Control, medical applications (blood flow)

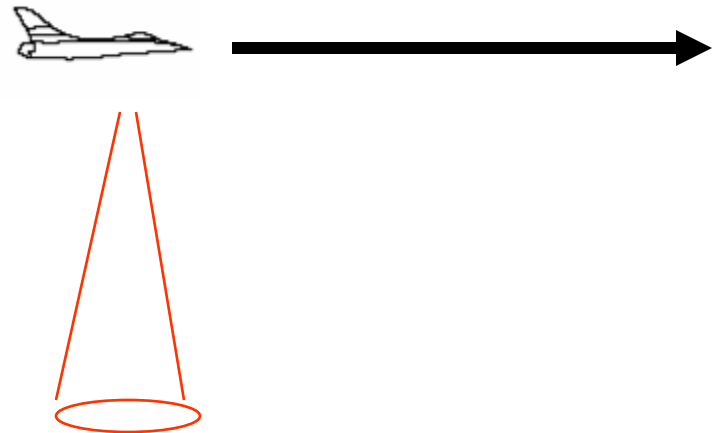
# Types and Applications of RADAR – cont'd

## ■ Synthetic Aperture radar (SAR)

- Antenna aperture determines spatial resolution. A larger aperture results in greater spatial resolution
- Movement of the transceiver (plane) scans the target (ground)
- DSP integrates results of multiple into a single larger (synthetic) aperture, improving spatial resolution
- Huge DSP processing required

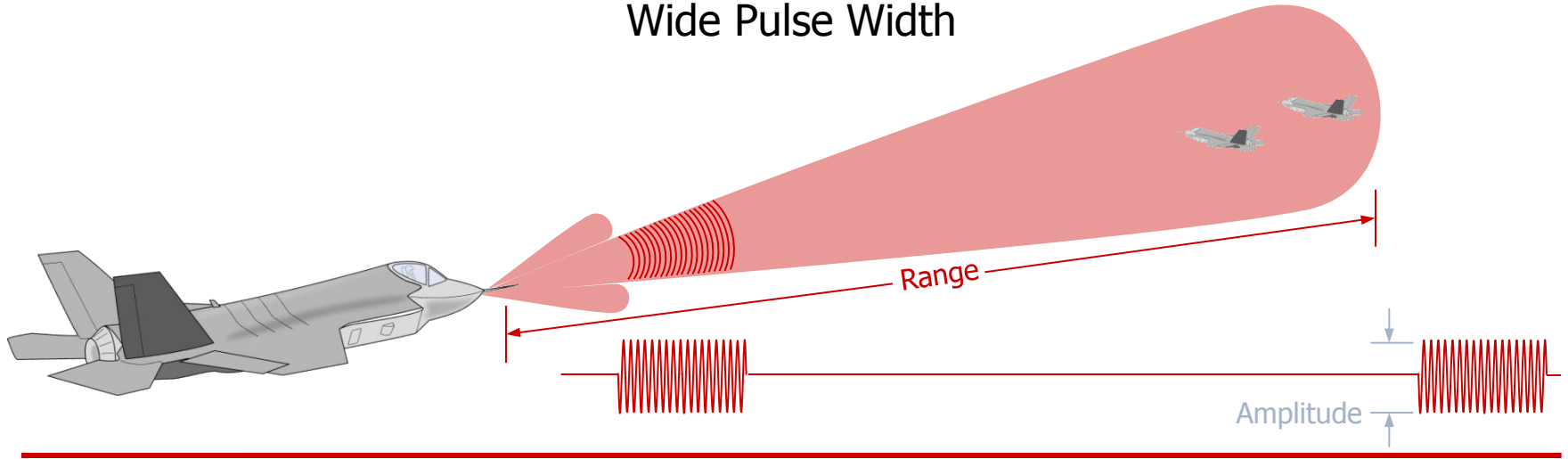
## ■ Inverse SAR (ISAR)

- Movement of the target does the work
- Movement of the target is scanned multiple times by the stationary transiever
- Huge DSP processing required

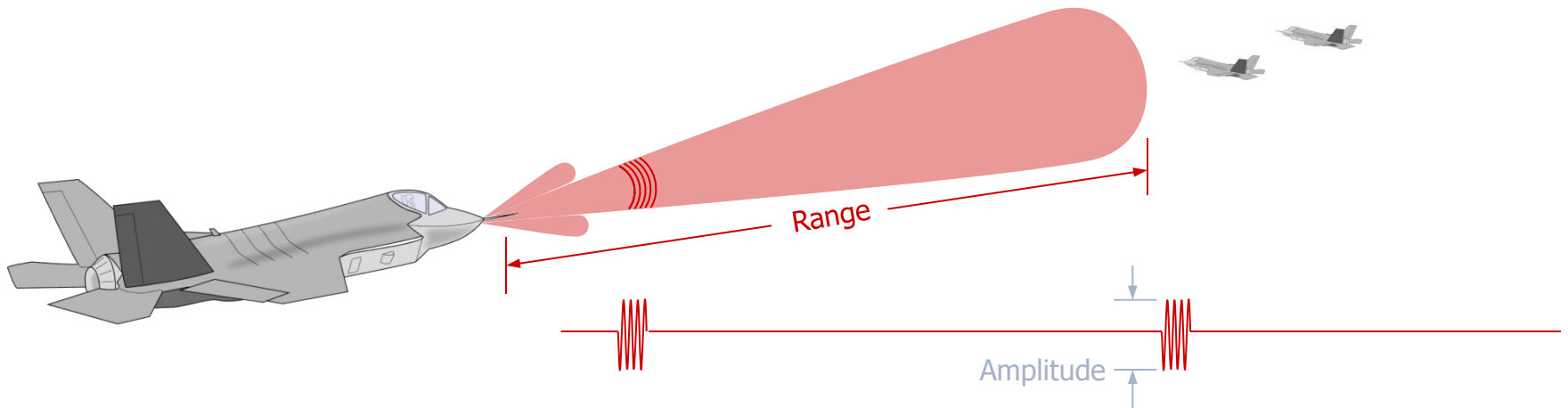


# Range Versus Resolution

Wide Pulse Width

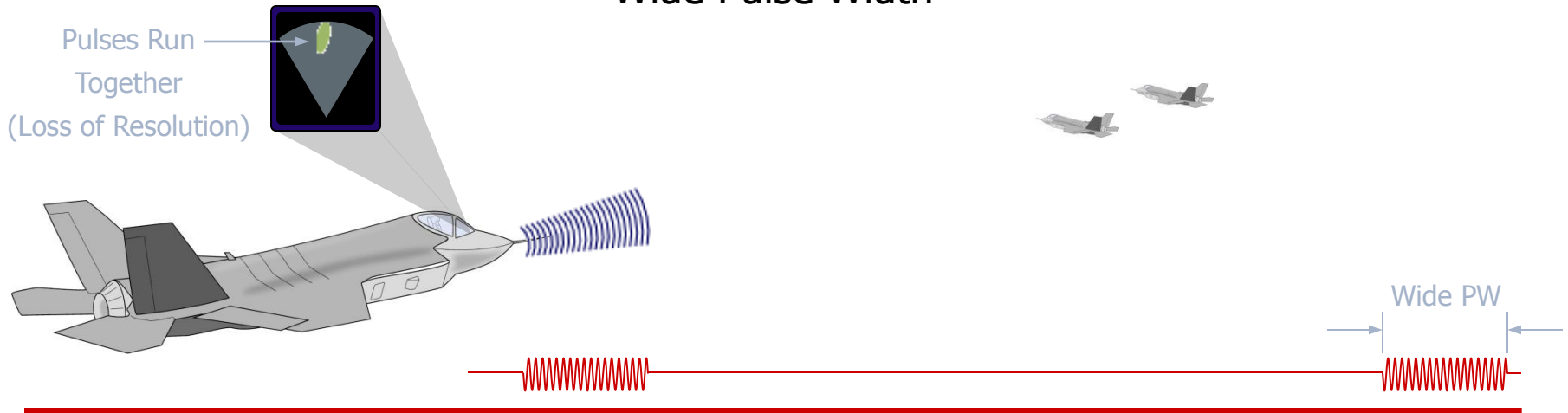


Narrow Pulse Width

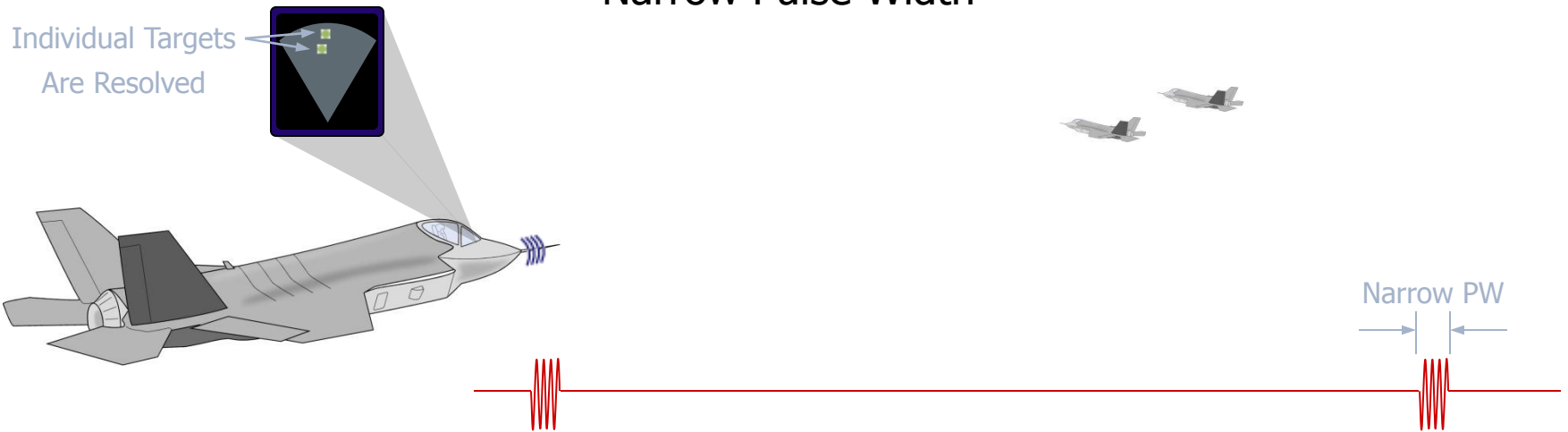


# Radar Resolution

## Wide Pulse Width

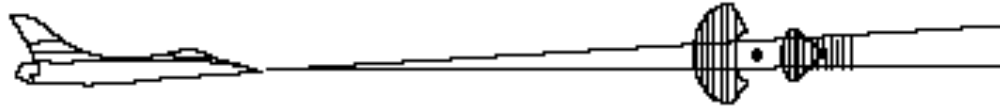


## Narrow Pulse Width



# Why Use Pulse Compression?

- PW determines resolving ability (small is better) -  $BW \sim 1/PW$



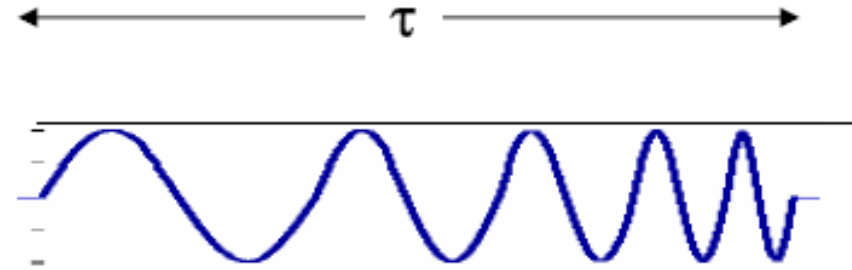
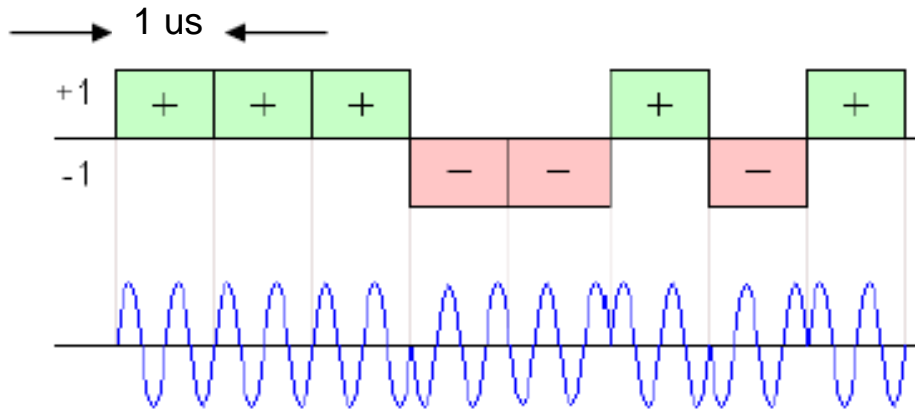
- PW affects average power (absolute range, large is better)

$$P_r = \frac{P_t G_t A_r \sigma}{(4\pi)^2 R_t^2 R_r^2}$$

- Pulse compression allows use of a long pulse (for long range) while maintaining good resolution



# Pulse Compression – Techniques



## Phase Coding

or

## Frequency Modulating

### Bi-Phase

### “Chirping”

Barker, Pseudorandom  
Golay

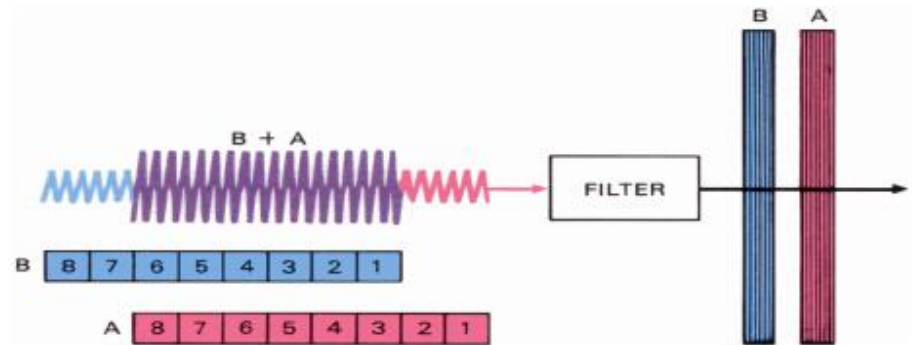
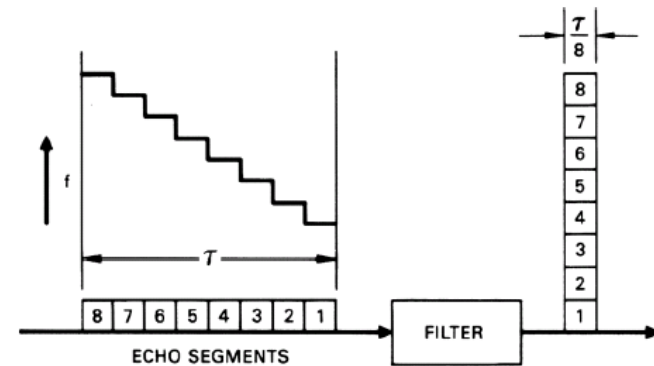
Linear or Non-Linear  
Stepped

### Poly-Phase

Frank, Welton, P4

# Pulse Compression

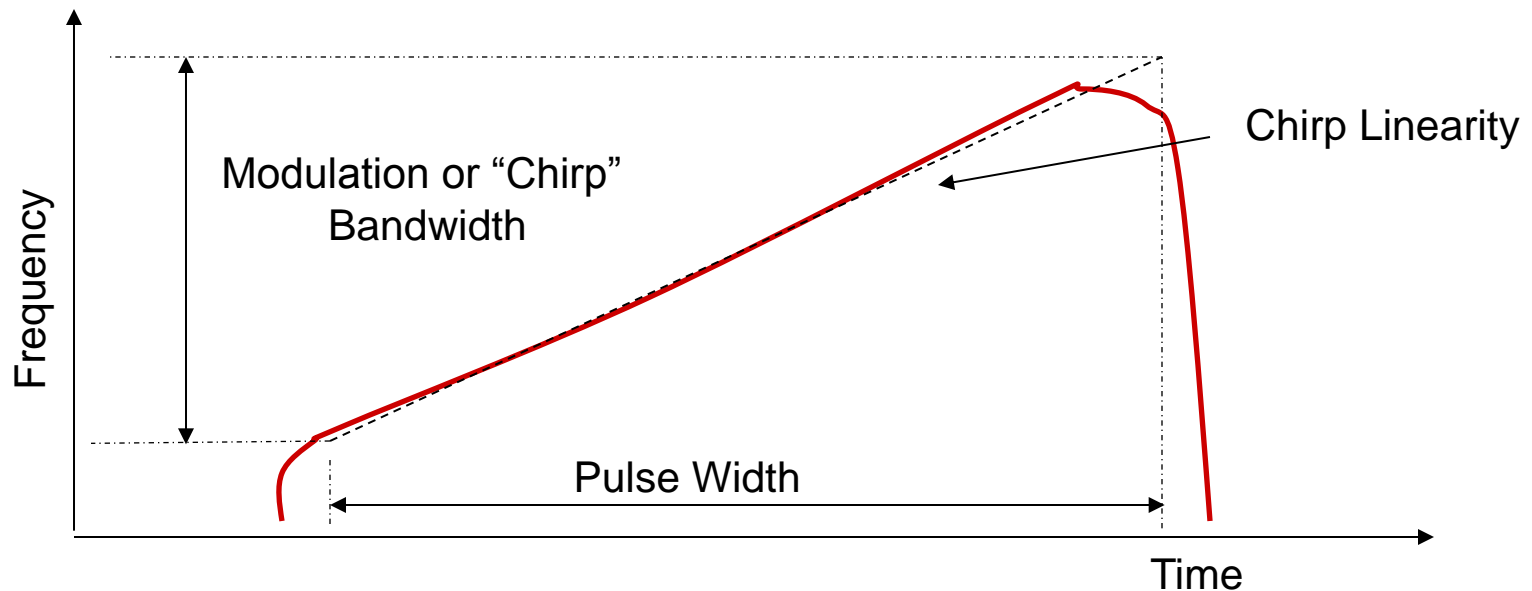
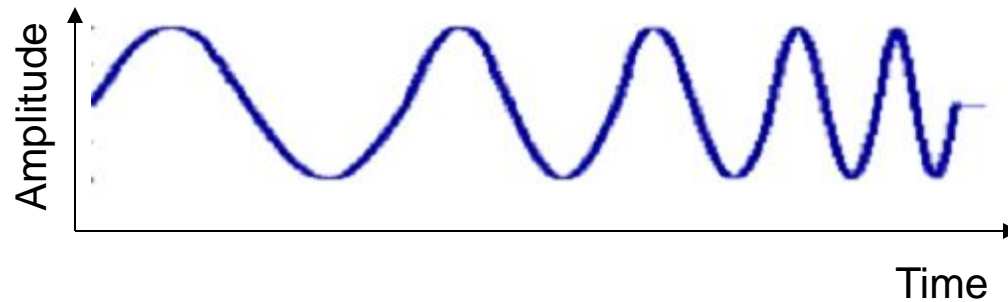
- ▶ Radar systems that use modulation within the pulse are referred to as “pulse compression” radar systems.
- ▶ The compression occurs in the receiver, not the transmitter
- ▶ Each echo segment has a unique frequency or phase component, allowing the receiver to discriminate time within a single pulse
- ▶ The most common is linear FM (“chirped”)



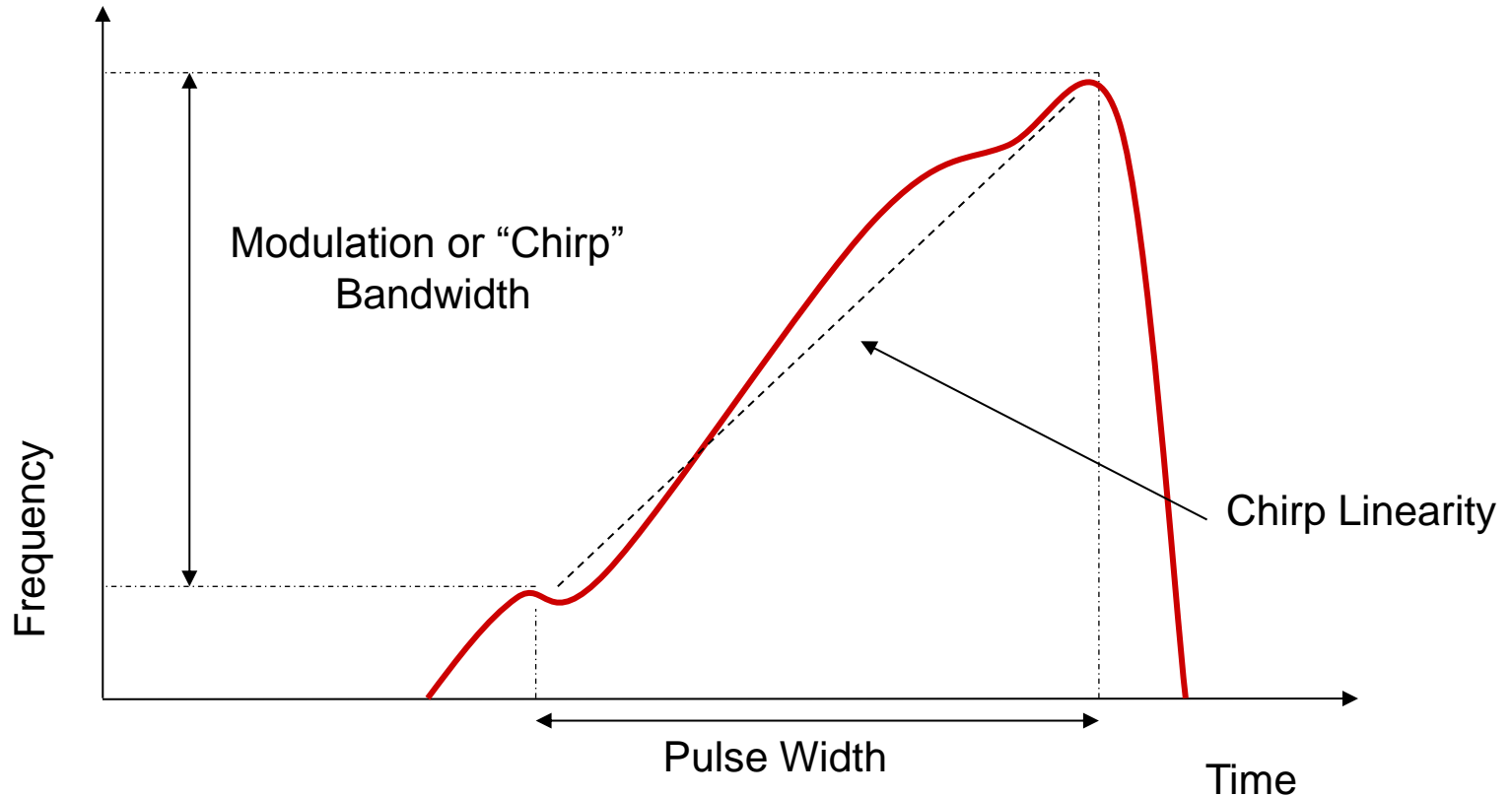
Echoes from closely spaced targets, A and B, are merged but, because of coding, separate in output of filter.

# Pulse Compression- LFM “Chirp”

- RF frequency of the pulse continuously changes over the pulse duration in a linear ramp



# Frequency Modulated Pulse – Key Parameters



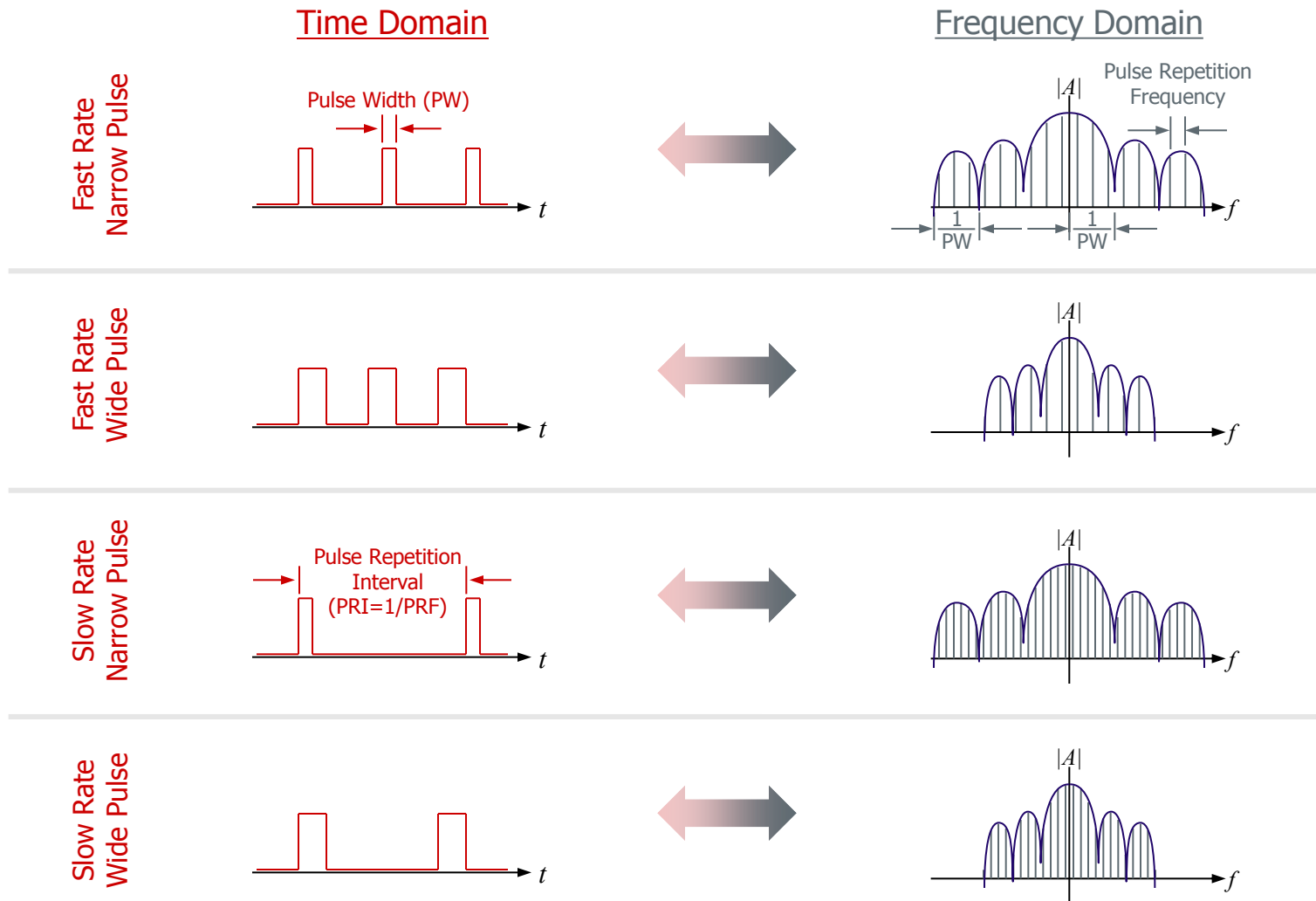
- Non-linearities in the chirp cause distance and speed errors in the radar

# Key Understanding of Pulse Compression

- Compressed pulses are Transmitted longer in time, not shorter
- Compression is occurring in the Receiver
- Benefit is to achieve higher radar resolution with same peak transmit power
  - Distinguish between multiple targets in close proximity
- Higher resolution achieved by how much pulse signal BW and frequency resolution you have
- DSP techniques can be used for further gains...
  - Digital modulation – BPSK, QPSK

# Overview and Tool Selection

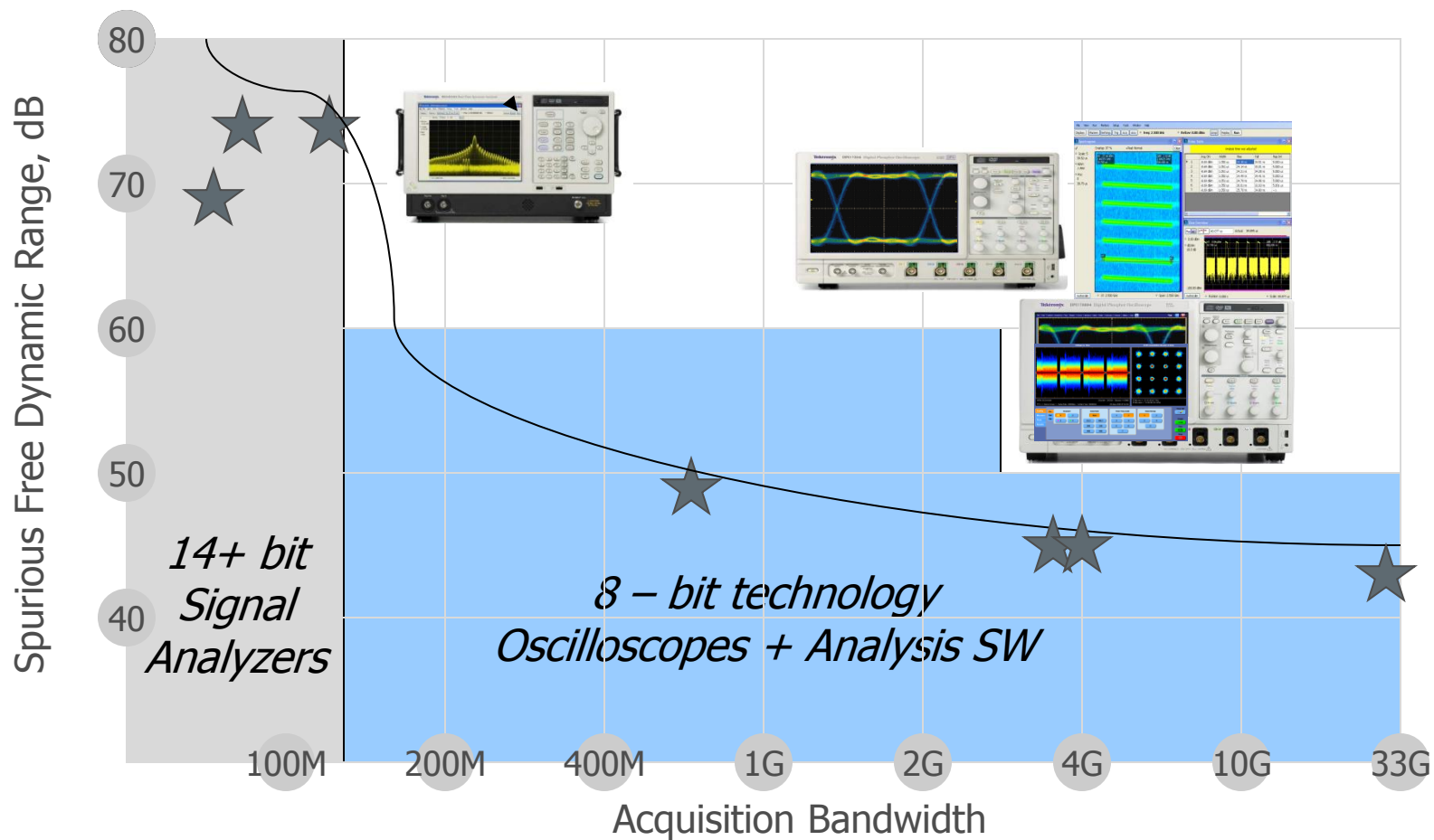
## Pulse Parameters: Time & Frequency Correlation, Bandwidth



# Overview and Tool Selection

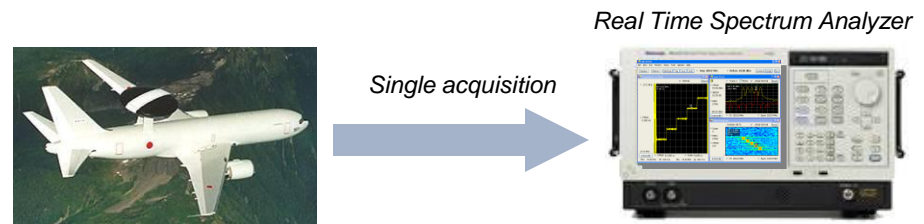
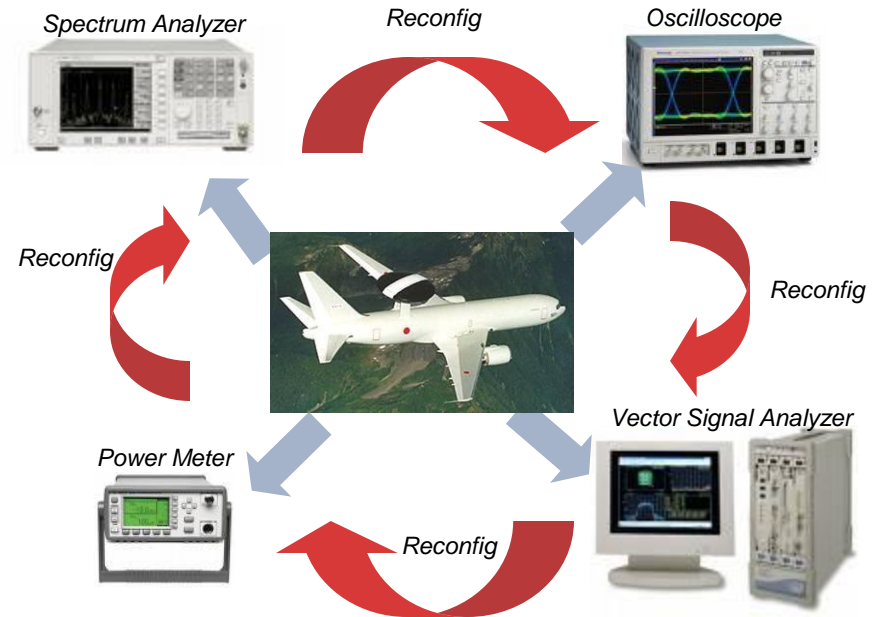
## Analysis Tools for Radar

### Industry Leading Tools for Bandwidth/Dynamic Range



# Analyze - Multi-Domain Analysis Reduces Test Times

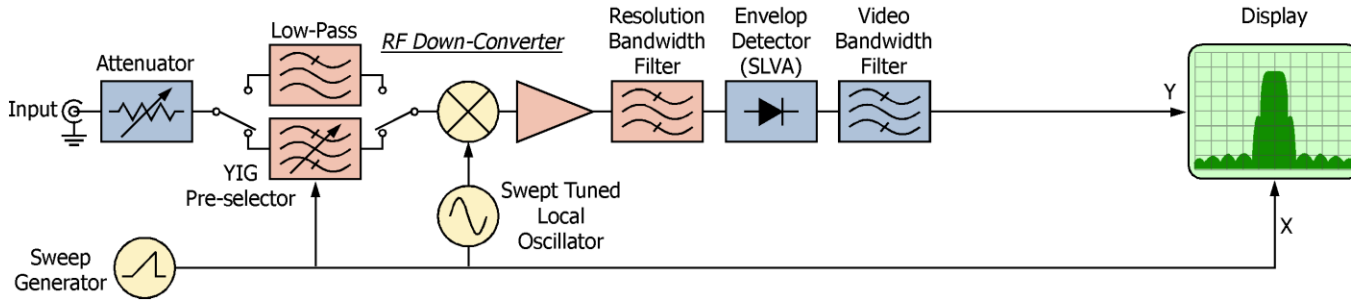
- Traditional Radar Test
  - Spectral Occupancy, Spurious, PW, PRI
  - Special Modulations
  - Pulse Characteristics (rise time, droop, overshoot)
  - Peak and average power
- Multiple test configurations
  - Configuration changes take time
- Multi-Domain Analysis Benefits
  - Many test types on ONE acquisition
  - No re-configuration of equipment
  - Test multiple parameters with one unit
- Time Savings
  - Discovery and Triggering
  - Unique "Replay" analysis options
  - Fast narrow-RBW searches
- **TIME is MONEY**
  - Reduced test time
  - Reduced equipment needs



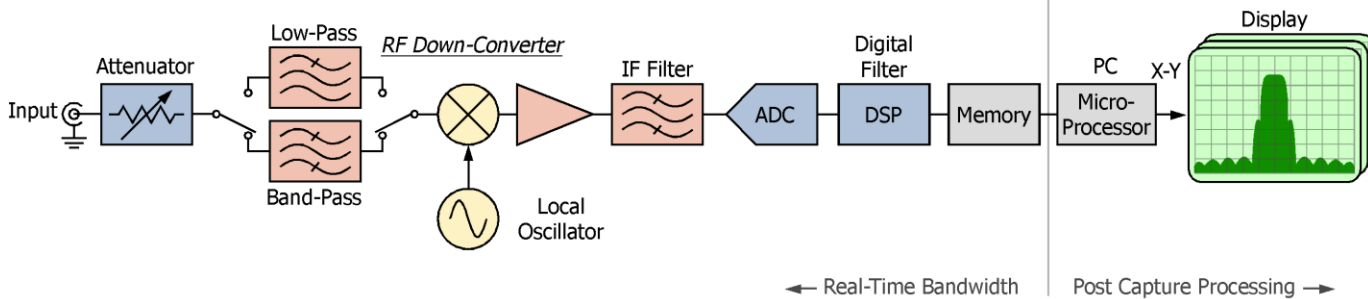


# Simplified Analyzer Block Diagrams

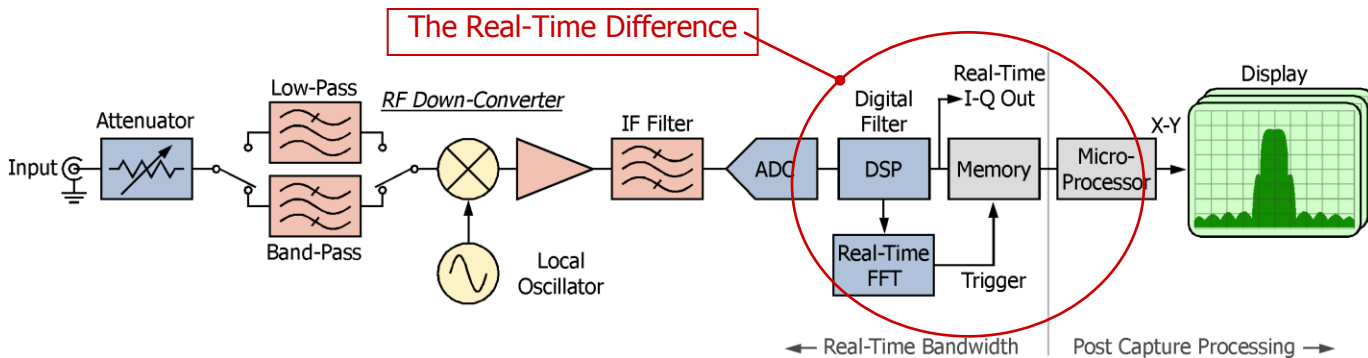
Swept Tuned Spectrum Analyzer (SA)



Vector Signal Analyzer (VSA)

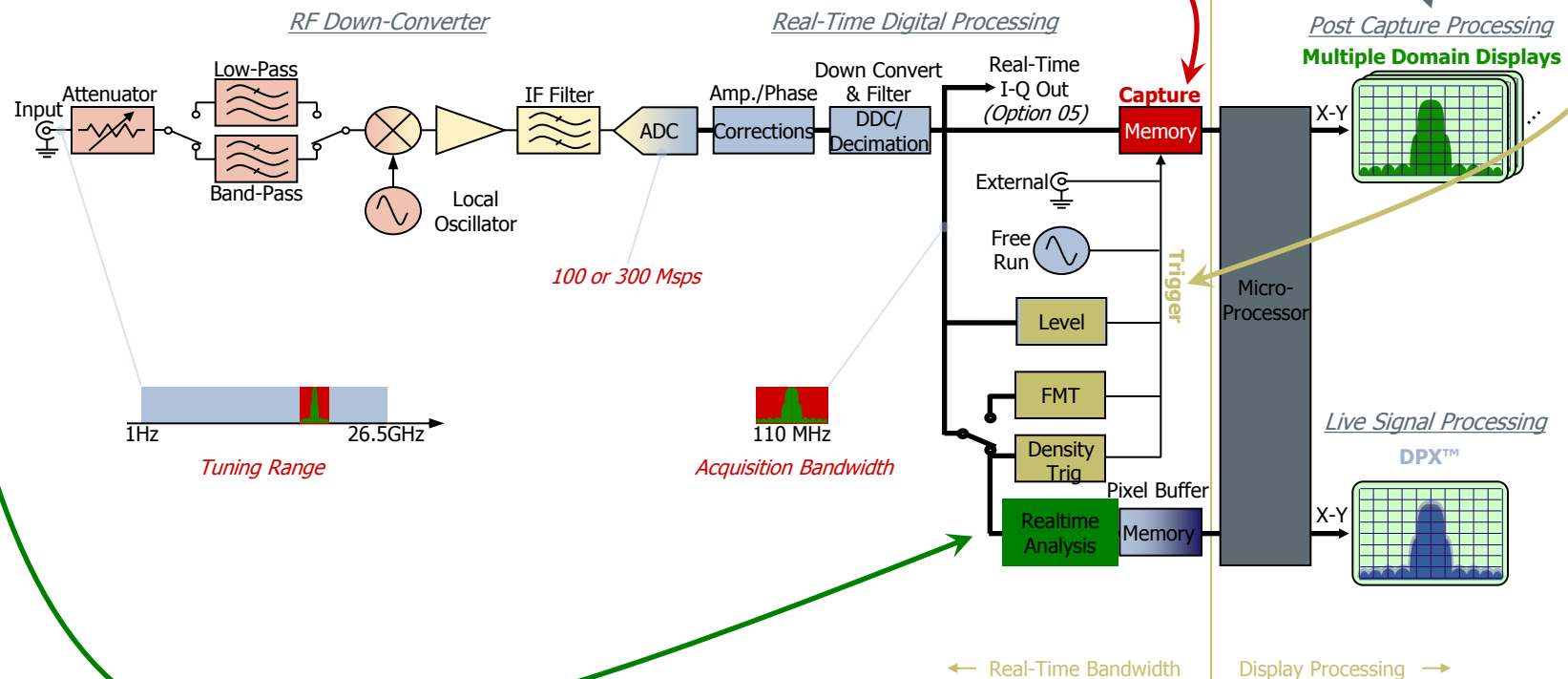


Real-Time Spectrum Analyzer (RTSA)

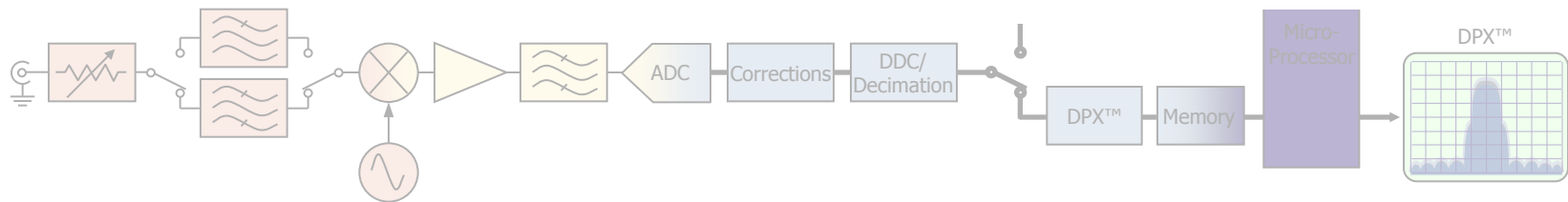
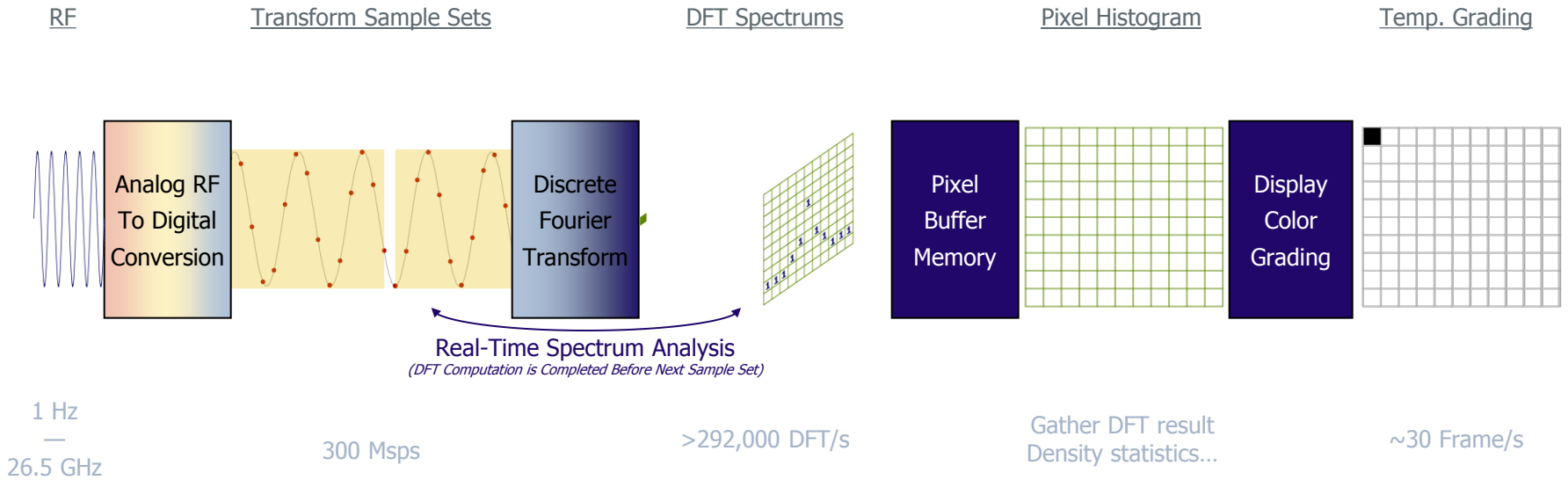


# Real-Time Spectrum Analysis: Simplified Block Diagram

- **Discover** with DPX™, **Trigger** in powerful ways
- **Capture** signals into memory, **Analyze** in Multiple Domains



# The Real-Time Spectrum Transform Engine

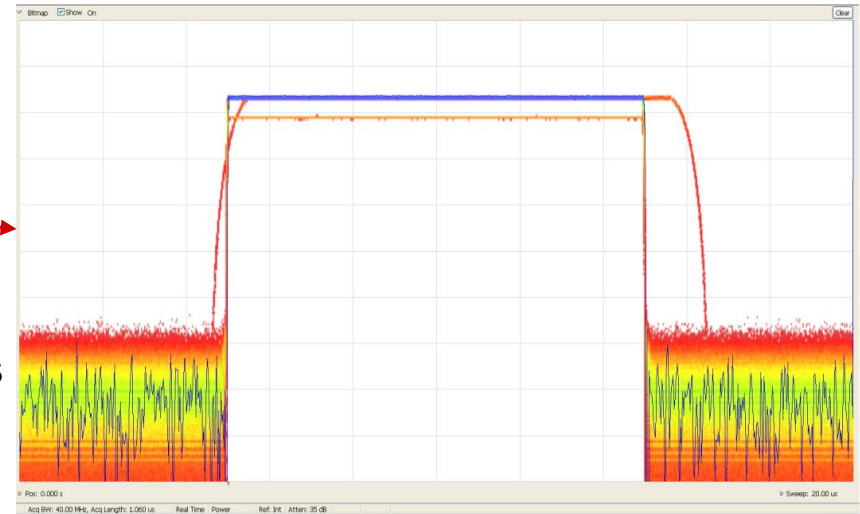


# Demonstration of Real-Time Spectrum Analysis

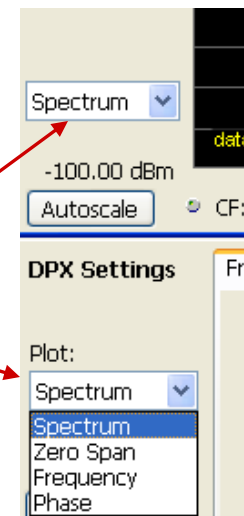
- Live RF signal observation – see what your receiver is seeing!
  - See RF signals in a way that you’ve never seen before
  - See signals “under” other signals, signals in the noise floor
  - Observe interaction of multiple RF sources
- Unmatched Wideband RF Signal visibility
- Unmatched infrequent event POI – infrequent carrier frequency glitch
  - DPX™ shows you the infrequent glitches that drive you crazy
  - Arms you with the knowledge to debug...

# More Real-Time Display modes...

- Real-Time applied to other domains...
- Zero-Span (pictured)
  - Show Amplitude vs. Time LIVE!
  - 50,000 waveforms/sec
  - CATCH infrequent events others miss
  - User selectable BW
- Frequency vs. Time
  - Show Frequency Deviation vs. Time
  - Live frequency discriminator
  - Helpful with Freq Edge Trigger...
- Phase vs. Time
  - Live Phase deviation vs. Time

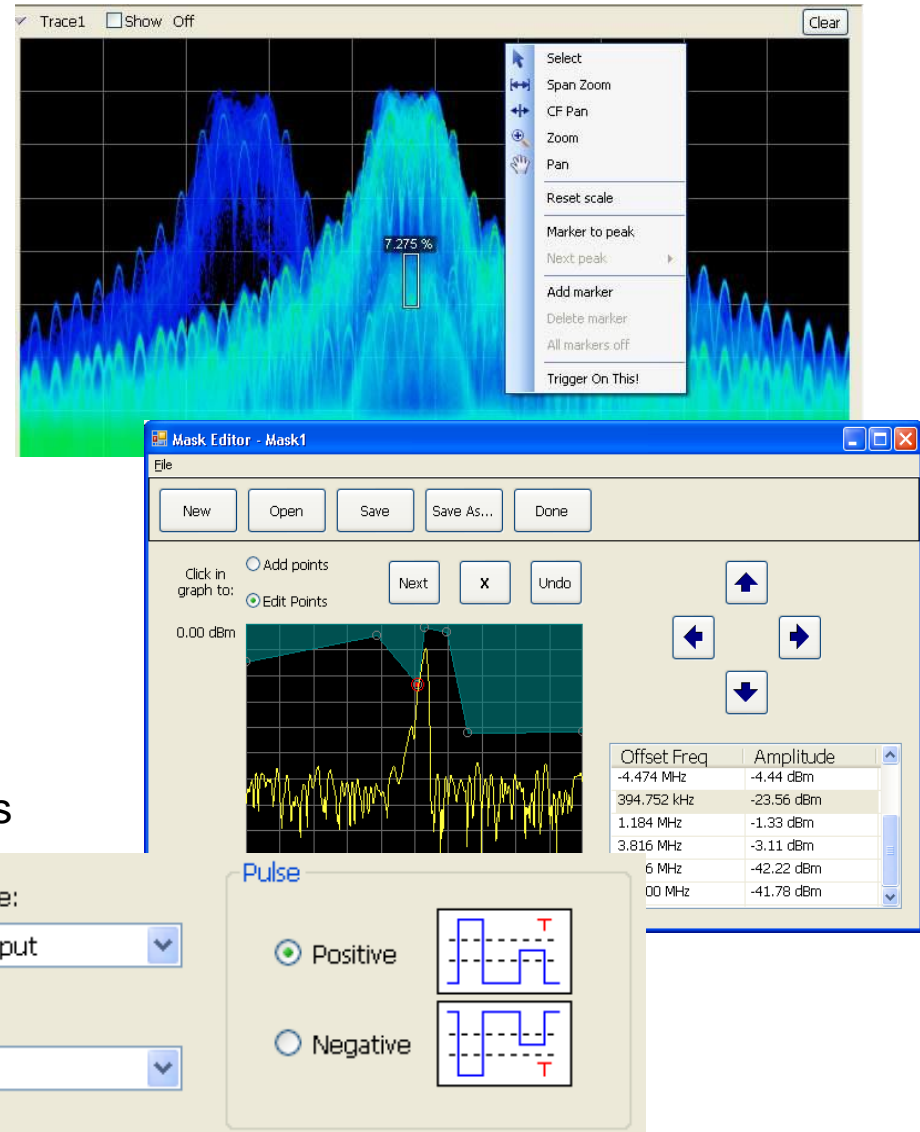


Accessible via Drop-Down  
...in DPX Display  
or  
...in DPX Settings



# Powerful *Triggering* Features

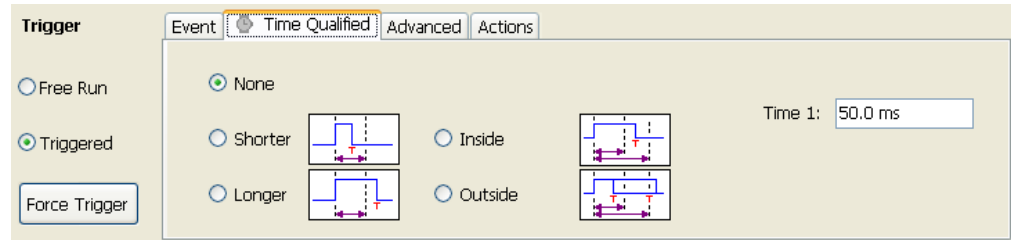
- **Density Trigger**
  - *Trigger on This!*
  - Signals under signals, etc.
- **Frequency Mask Trigger (FMT)**
  - Flexible Amplitude/Frequency discriminating trigger
  - Simple mask creation on Spectrum, up to 500 points
- **Power/Amplitude Trigger**
  - Full SPAN or band-pass filtered
  - Adjustable threshold/polarity
- **Runt Trigger**
  - Trigger on Pulse Amplitude variations
- **External Electrical Trigger**
  - Two electrical trigger inputs
  - Independent or Gated



# Advanced Trigger Functions

- **Time Qualified Triggering**

- Apply to ANY trigger mode/event
- Trigger on specific event durations

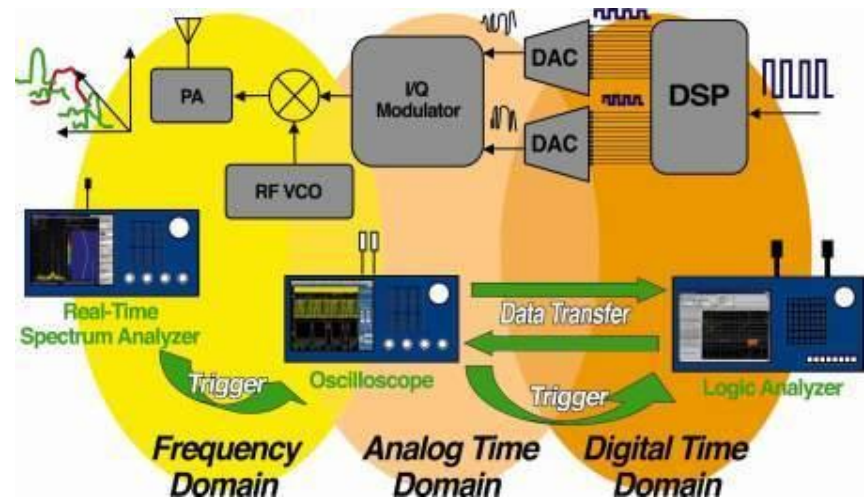


- **Save on Trigger**

- IQ Data
- Image

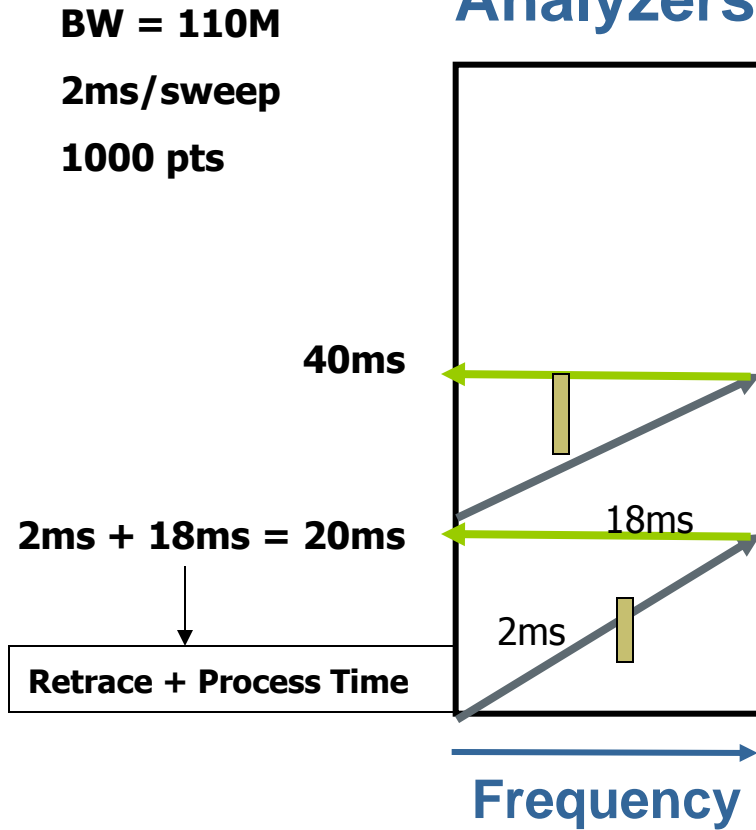
- **Cross-Trigger Capabilities**

- Trigger RSA from Scope or LA
- Scope or LA triggered from RSA
- RSA Triggers Arbitrary Waveform Generator

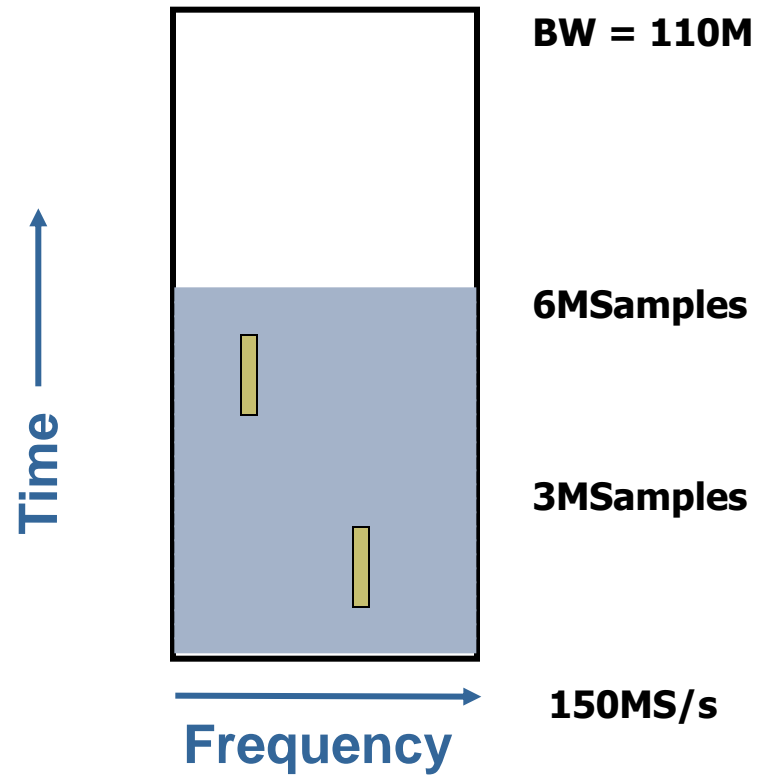


# Swept vs. Real-time Seamless *Capture*

## Swept Analyzers



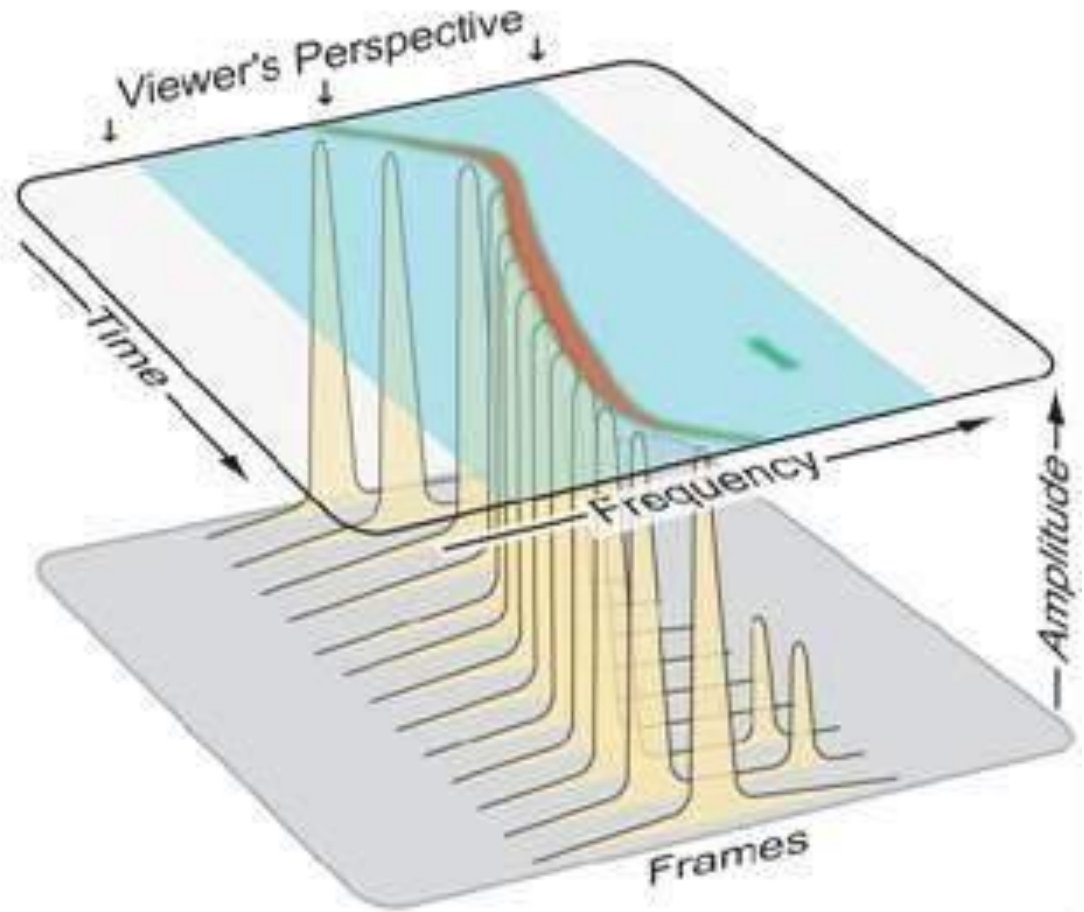
## Real-time Analyzers Seamless capture





# Seamless Capture and Spectrogram

- The spectrogram shows how an RF signal changes over time in the frequency domain
- Frequency is the horizontal axis, time is the vertical axis, and power is represented by the color of the trace

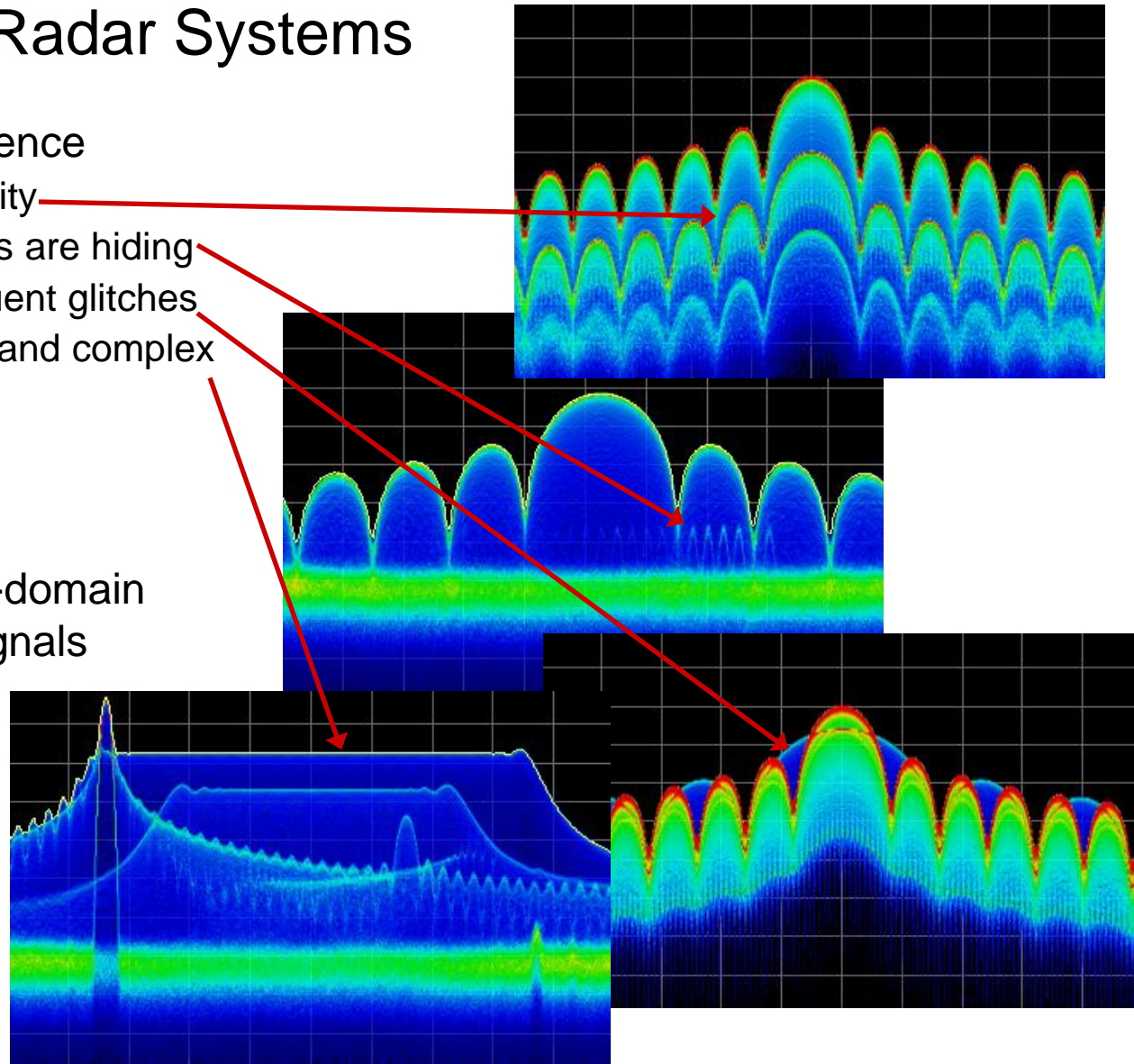


# Trigger, Capture, Analyze Demos

- Frequency Mask Trigger
  - Trigger on change in spectrum of signal
  - Capture and Analyze in multiple domains
- Spectral Density Trigger
  - “point and shoot” triggering on frequency hop
- Trigger on signals under signals
  - Trigger on things that nothing else can!
- Runt & Time Qualified Triggers
  - Trigger on mal-formed pulses
  - Trigger on specific pulse widths and repetition intervals

# Troubleshooting Radar Systems

- The **Real-Time** Difference
  - See multilevel activity
  - See what interferers are hiding
  - Catch those infrequent glitches
  - Debug and understand complex signal behavior
- Powerful Triggering to capture the events
- Comprehensive Multi-domain analysis for pulsed signals

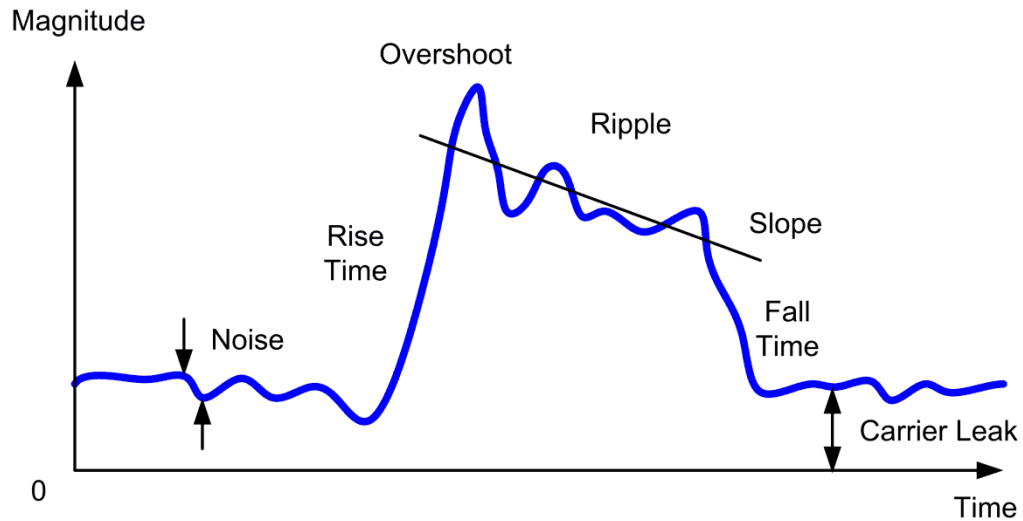


# Analysis of a “Live” RADAR signal...

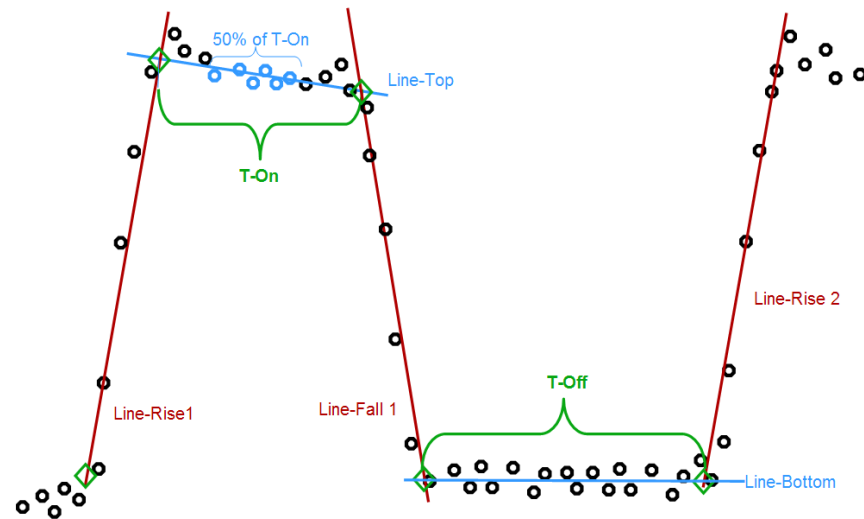
- DPX provides valuable insight
  - See spectrum of pulses
  - See spectrum of noise between pulses
  - Observe anomalies in the spectrum...
- Capture and Analyze pulses quickly...
  - Look at multiple domains to understand pulse characteristics
  - Zoom in to check pulse trends and pulse characteristics
  - Multiple displays help to uncover the anomalies

...But there's more....

# Setting Measurement Parameters



- Measurement Filter
- Bandwidth
- Power threshold
- Minimum OFF time
- Number of Pulses

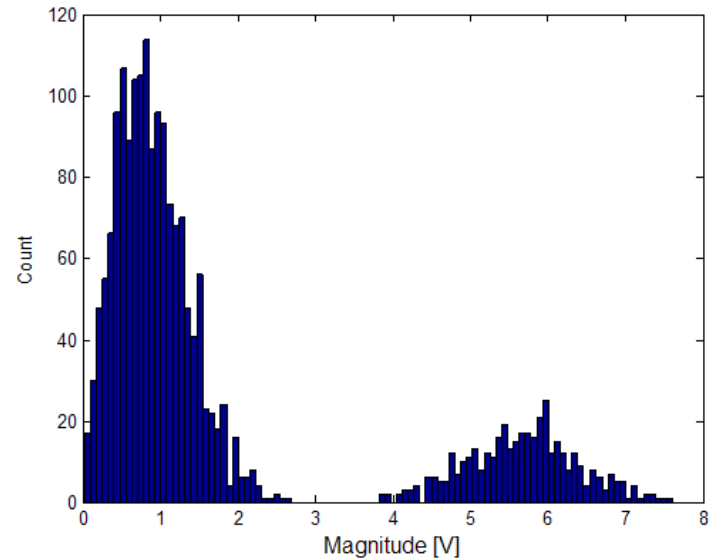
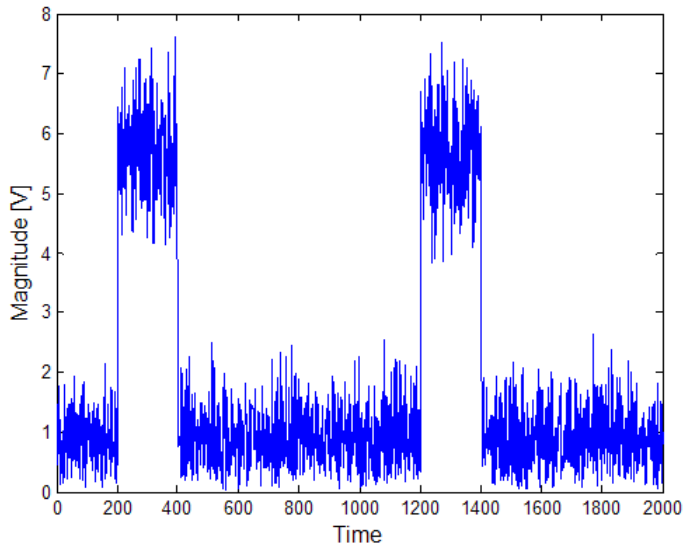


# Automatic Measurement: Theory of Operation

## Finding the Pulse

- Magnitude Histogram

- Clean Pulses with good signal to noise ratio have bi-modal histogram

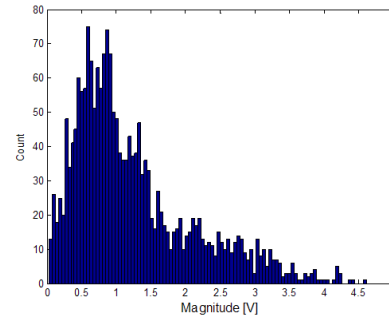
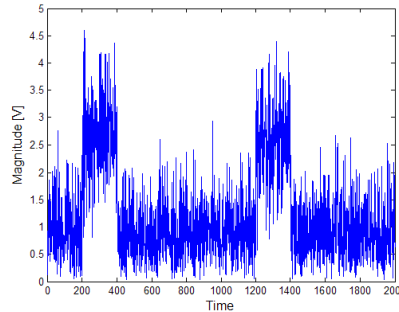


# Automatic Measurement: Theory of Operation

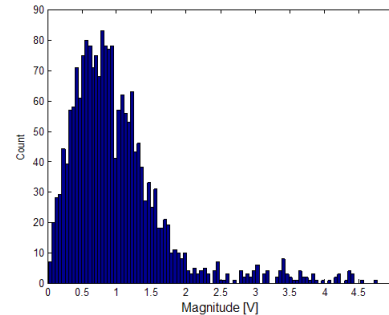
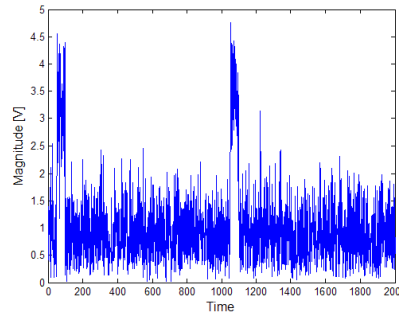
## Finding the Pulse

- Potential problems with Magnitude Histogram
  - Not all pulse patterns fit this detection method

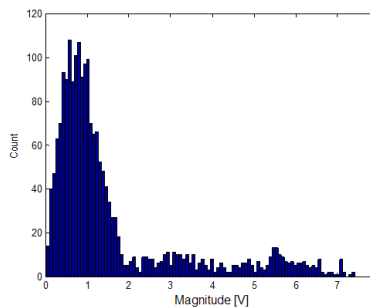
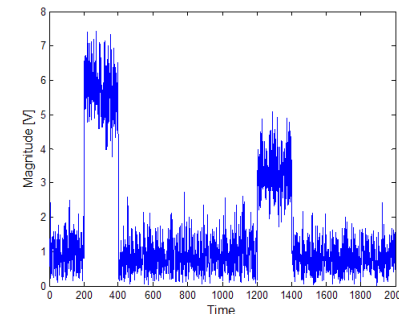
– Poor S/N



– Narrow Pulses



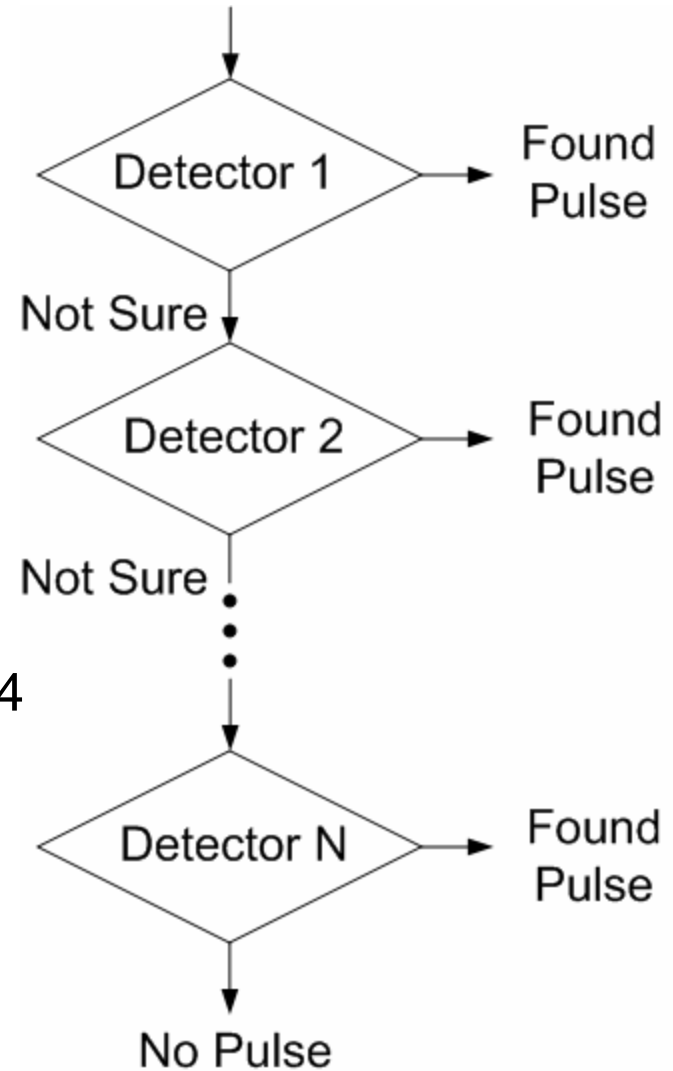
– Variable Levels



# Automatic Measurement: Theory of Operation

## Finding the Pulse

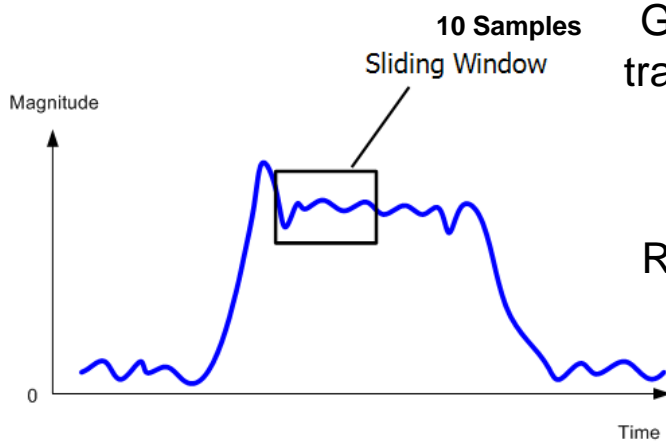
- Method 1: Magnitude Histogram
- Method 2: Local Statistics
- Method 3: Moving Average
- Noise Histogram – preparation for method 4
- Method 4: Least Squares Carrier Fit





# Automatic Measurement: Theory of Operation

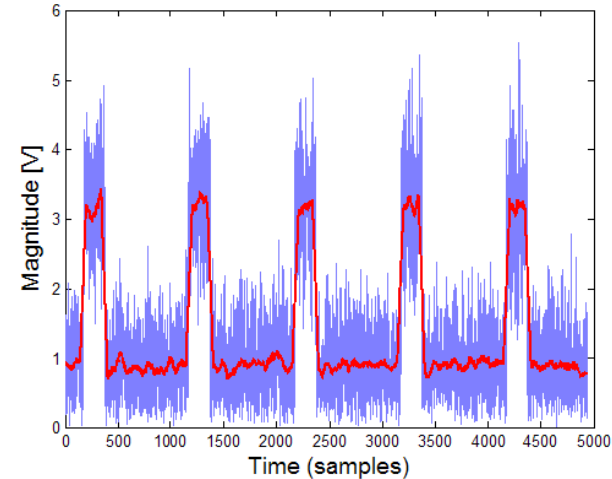
## Finding the Pulse



Great for slow transition times, or multiple amplitudes

Requires high SNR

$$\text{Local Ratio} = \frac{\text{Local Std Dev}}{\text{Local Average}} < \text{Threshold}$$

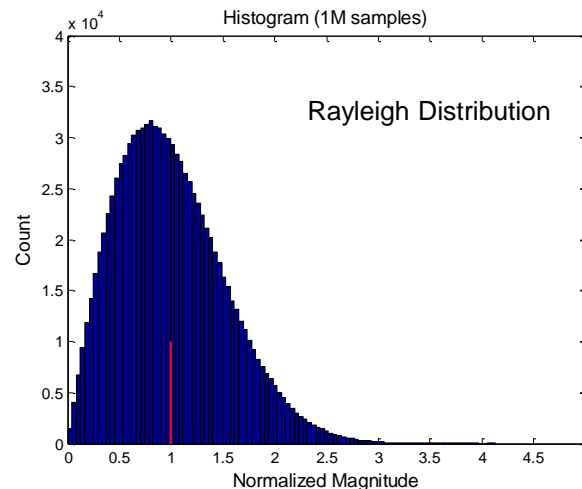


Moving Avg great for low SNR

Poor for narrow pulses

### ■ Finding RF Carrier Amplitude

- Magnitude Histogram (Method I)
- Local Statistics (Method II)
- Moving Average (Method III)
- Noise Histogram
- Least Squares Carrier Fit (Method IV)



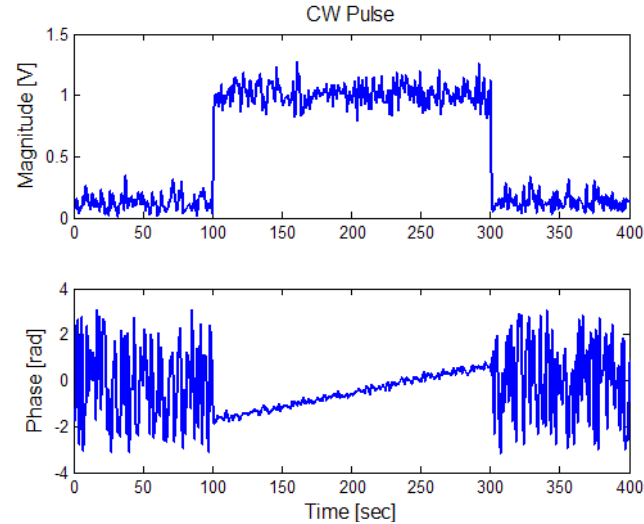
Preparation for last method

# Automatic Measurement: Theory of Operation

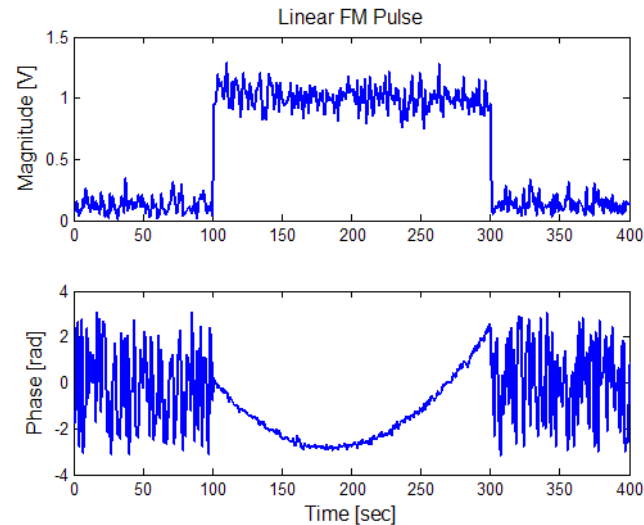
## Finding the Pulse

- Method 4: Least Squares Carrier Fit

- CW Pulse
  - Linear phase vs time



- Linear FM Chirp
  - Parabolic phase vs time



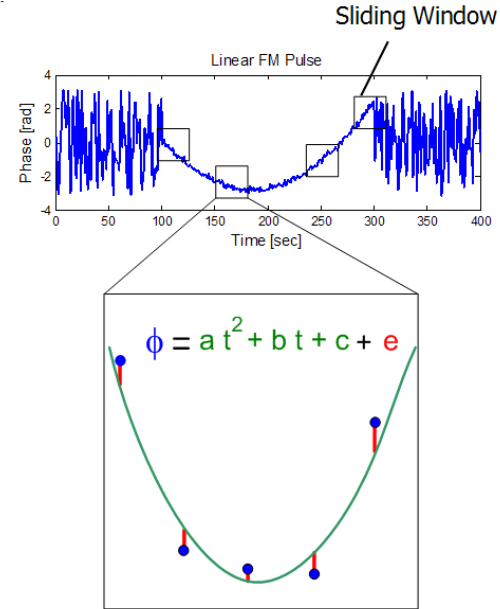
# Automatic Measurement: Theory of Operation

## Finding the Pulse

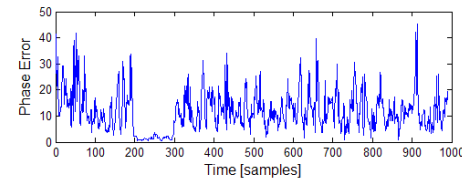
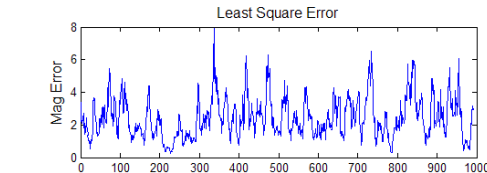
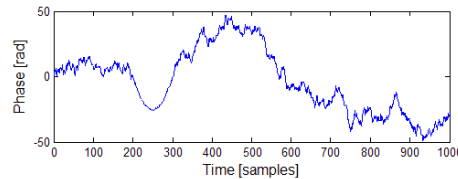
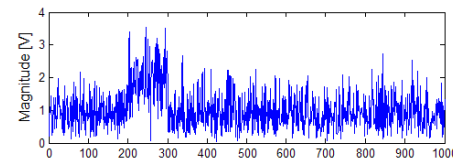
- Method 4: Least Squares Carrier Fit

- Fit to Chirp

$$\text{Squared Error} = \sum e^2$$



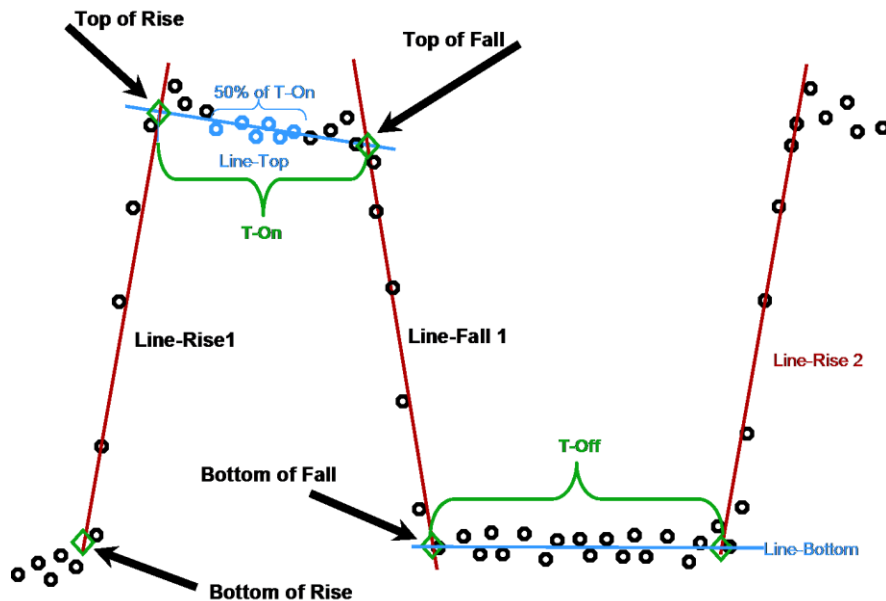
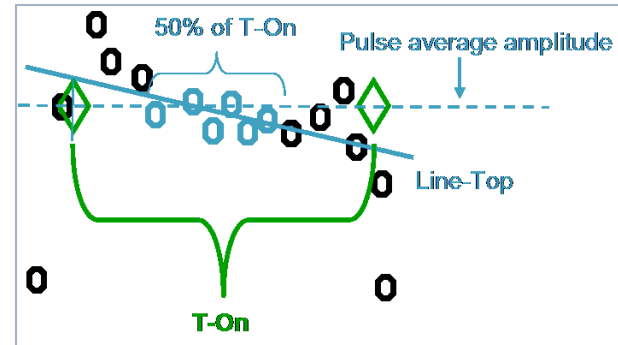
- Low SNR



# Automatic Measurement: Theory of Operation

## Finding the Cardinal Lines and Points for Measurement

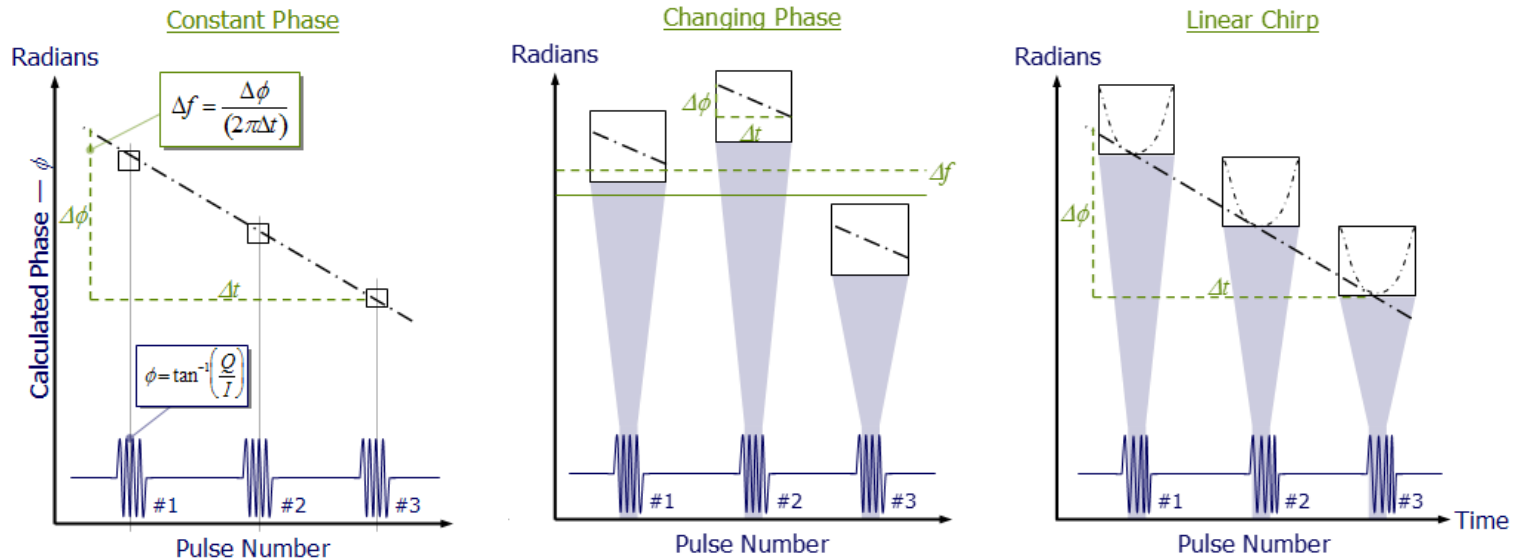
- Defined by parameter settings



# Automatic Measurement: Theory of Operation

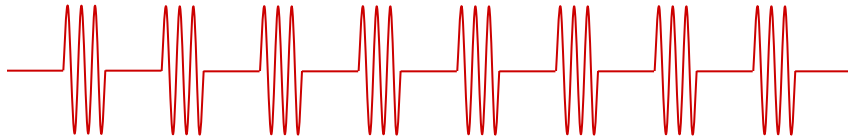
## Estimating Frequency

### Basic Methods



- Phase Changes Between Points Relate to Frequency Error (pulse modulated generator, phase coherent)
- Pulses with Changing Phase are Averaged for Frequency Error (generator turned on/off/on, does not maintain phase)
  - Chirped Pulses Exhibit Parabolic Phase: Can Be Curve Fitted
  - If the signal frequency is known, it can be manually entered

# Radar Pulse Characterization



tek:ISAATDGA (Pulse Table)

Display: Main: Settings: Trig: Auto: Area: Preset: 1.00000 GHz Ref: Lev: 0.00 dBm

Res: 411.7 Hz (Auto)

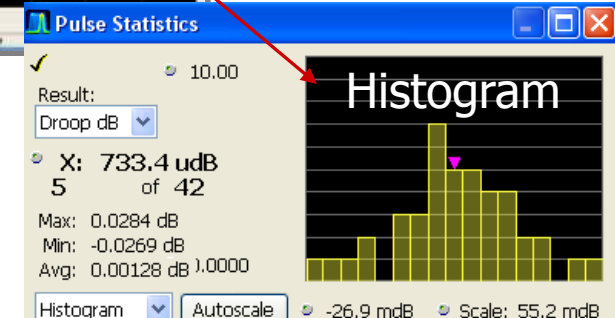
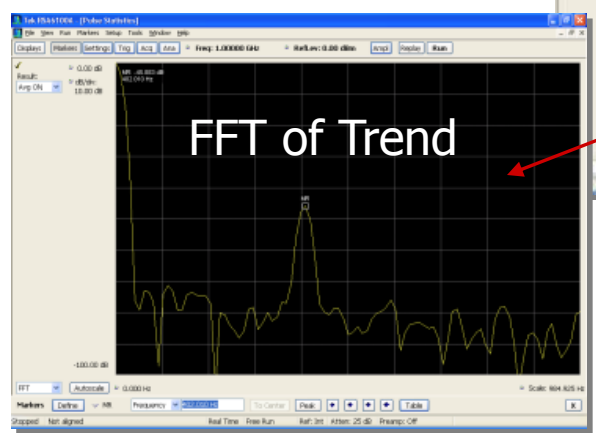
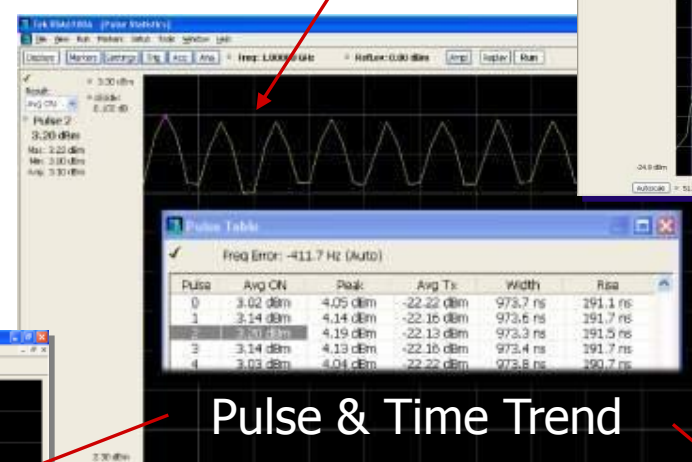
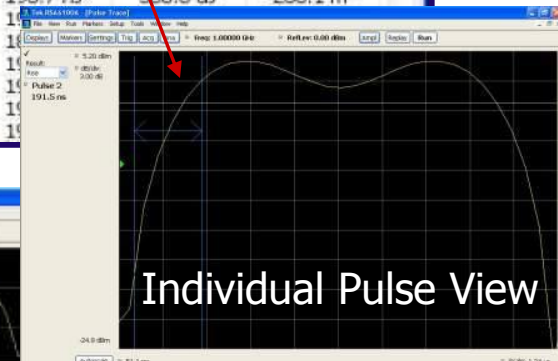
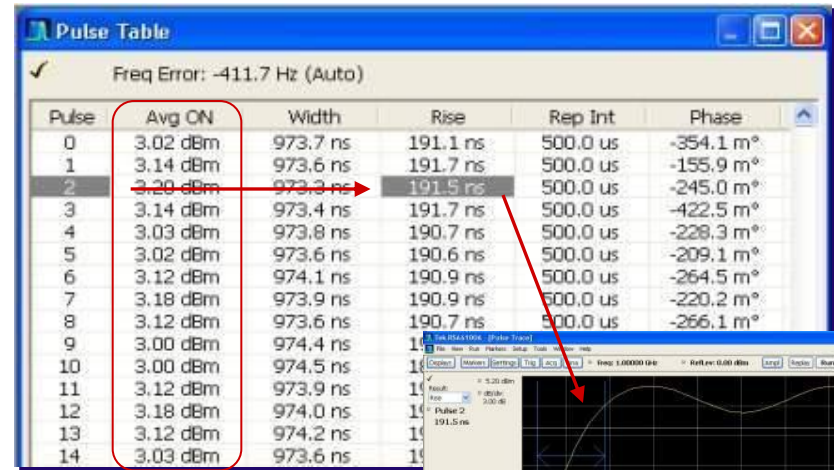
Pulse	Avg ON	Peak	Avg Tx	Width	Rise	Fall
0	3.02 dBm	4.05 dBm	-22.22 dBm	973.7 ns	191.1 ns	189.0 ns
1	3.14 dBm	4.14 dBm	-22.16 dBm	973.6 ns	191.7 ns	188.9 ns
2	3.20 dBm	4.19 dBm	-22.13 dBm	973.3 ns	191.5 ns	188.7 ns
3	3.14 dBm	4.13 dBm	-22.16 dBm	973.4 ns	191.7 ns	188.9 ns

Stopped Not aligned Real Time Pres: Run Ref: On: After: 25 dB Preset: Off

- Pulse Measurement Suite
- Automatic Pulse Measurements
- Identifies & Characterize Pulses
- Eliminates Manual Measurement
- Builds a Pulse Table of Results
- 27 Pulse Parameters
- Characterize up to 10,000 pulses

# Pulse Parameter Analysis

- ▶ Pulse Table Measurements
- ▶ 27 Pulse Parameters
- ▶ View Graphical the Pulse Trace
- ▶ View Trend for Parameters
- ▶ Analyze Parameter Trends



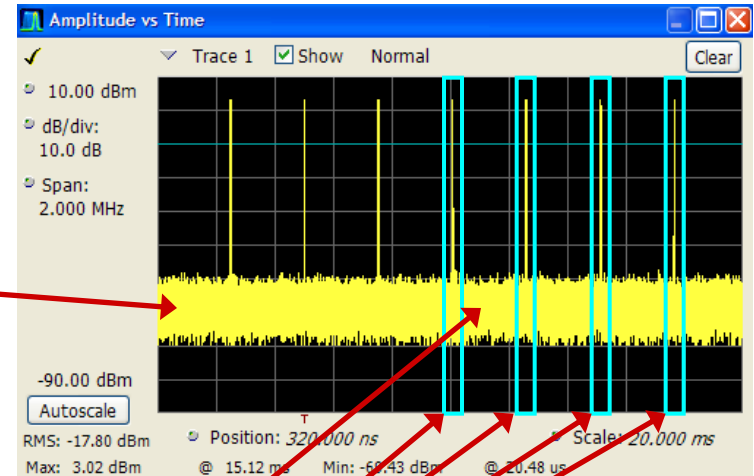
# Demonstration of Pulse Characterization

- Hot Wheels™ RADAR
  - Complete Pulse Characterization
  - Individual Pulse Measurements
  - Pulse Trend Measurements
- Trends can uncover problems
  - Such as periodic or deterministic variations of pulse parameters
  - Such as slow amplitude variations...



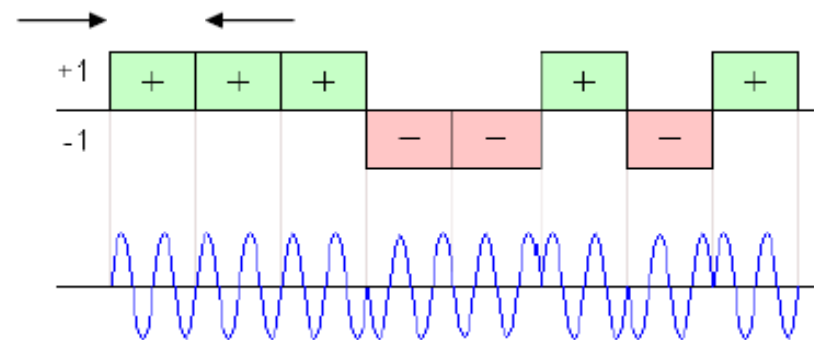
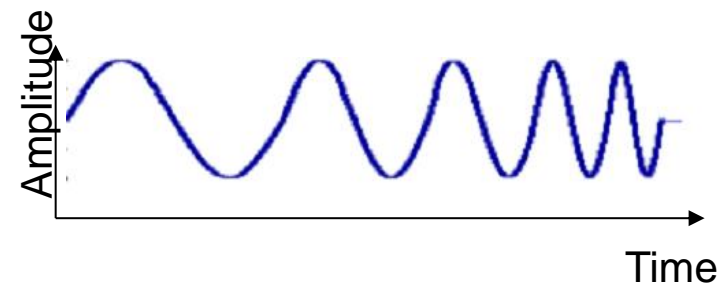
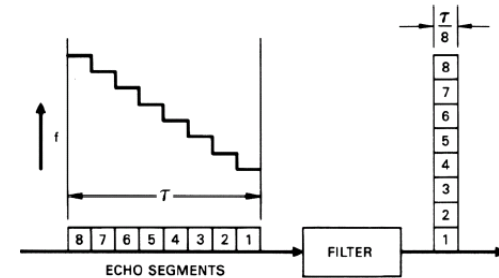
# Advanced Acquisition for RADAR Pulses

- Acquisition Memory is filled quickly by:
  - Capture of low duty cycle pulses...  
...and short pulses (due to wide BW)
  - Most of the data is useless noise between the pulses
  - Wasteful of memory and compute time
- *Time Segmented Acquisition* mode solves this!
  - Setup acquisition to capture single pulse (or group of closely spaced pulses)
  - Trigger and capture only the pulses
  - **Don't** store the noise between the pulses...  
...*but remember how much time goes by*
  - **Store** the time-stamped, captured pulses sequentially in memory
- Pulse Suite can handle up to 10,000 pulses using this technique



# RADAR Pulse Compression Techniques

- Transmitted Pulses are Modulated
  - Frequency Modulation
    - Stepped FM, sequential or random
    - Linear FM, non-linear FM (chirps)
  - Phase Modulation
    - Biphase, using coding such as Barker, Golay, etc.
    - Polyphase, like QPSK, etc.
    - Stepped phase changes
- Special Filters in the Receiver compress the pulses
  - Matched filters
  - Phase correlation
- **Advanced analysis easily demodulates and characterizes these pulses**
  - **Including LFM linearity/error, and**
  - **Time Sidelobes – more on this coming up....**



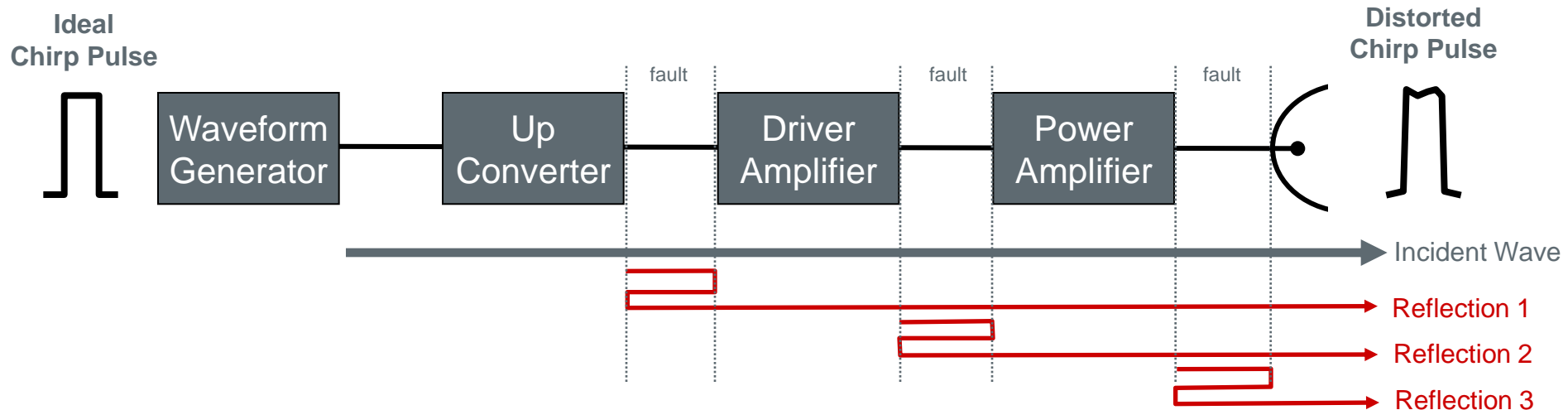
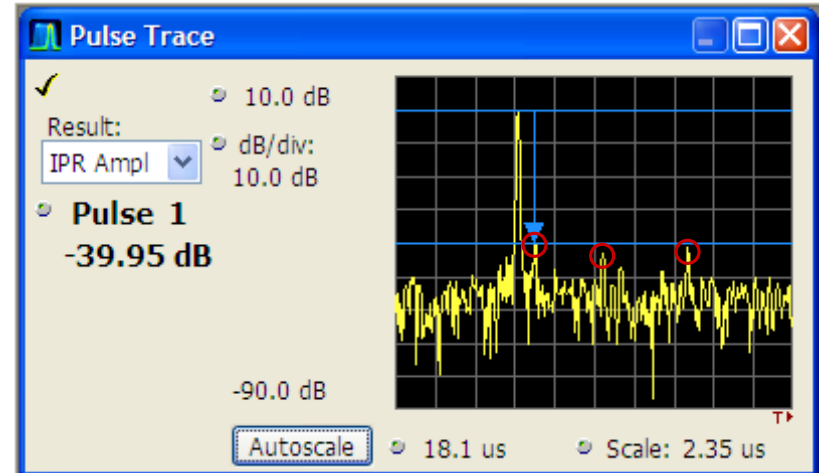
# Demonstration of Compressed Pulsed Analysis

- Quickly examine modulated pulse characteristics
  - Frequency hopping (stepped FM)
  - Phase hops
- A deeper look at Linear FM Pulses (Chirps)
  - Live Spectrum shows you the big picture
  - View spectrums, frequency, amplitude vs. time
  - Pulse suite shows great detail
    - Frequency and Phase Deviation in the pulse
    - Frequency and Phase Error from ideal
  - Segmented Memory to capture more pulses quickly
  - Trend, Histogram and FFT...

# Sources of Reflections...

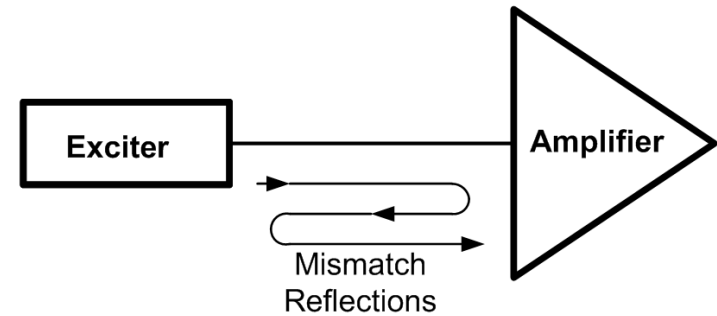
...can be within the Radar system

- These “overlapping” signals can be analysed with Impulse Response (IPR)
- Also commonly known as Range-Time Side Lobe Measurement

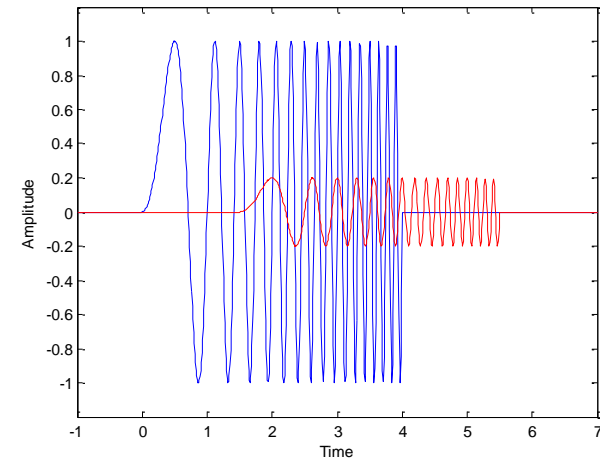
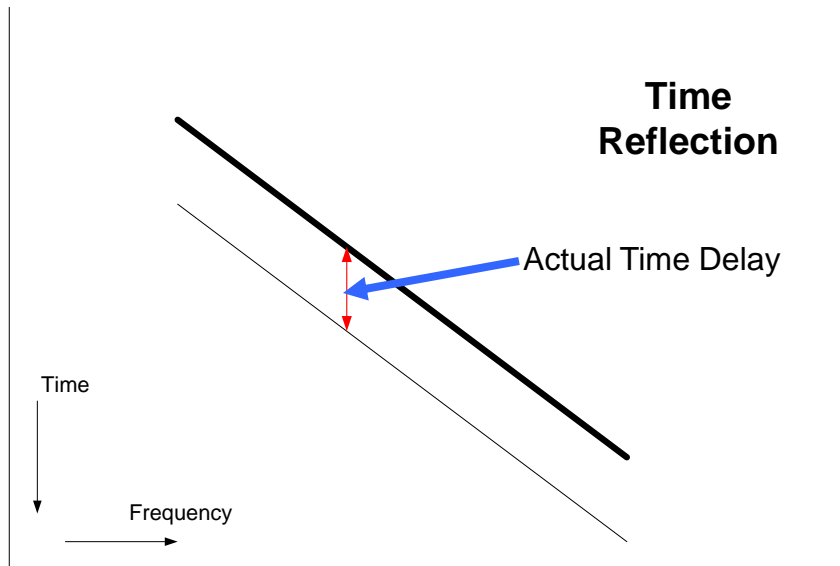


# LFM Chirp With Defects - Reflections

- A time-delayed copy looks just like a second target,

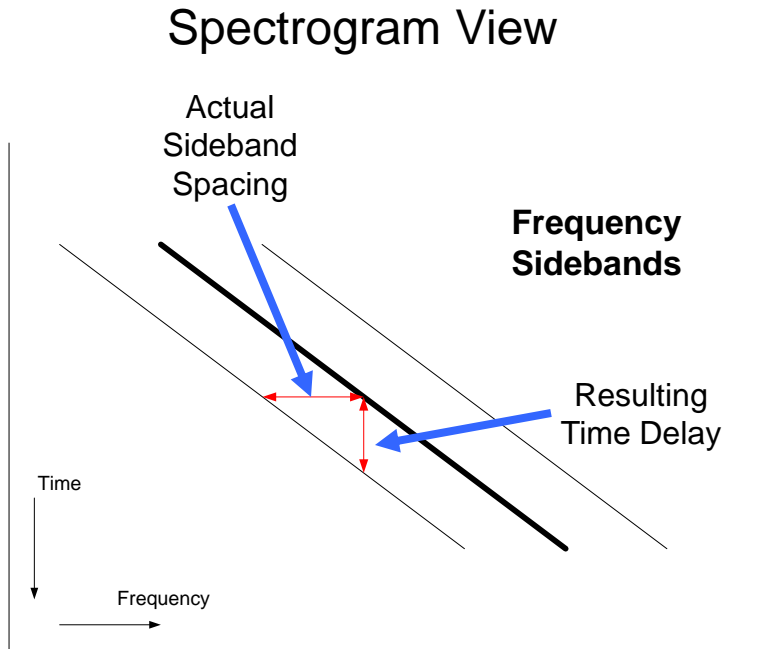


Spectrogram View



# LFM Chirp With Defects – incidental modulation

- Modulation sidebands look like a reflection



- The Sidelobe spacing in time is equal to:
- The Modulating Frequency
- Multiplied by the inverse of the Chirp Slope
  - $F_d$  is the chirp width
  - $T_d$  is the chirp time

$$\Delta T = F_m \left( T_d / F_d \right)$$

# Impulse Response or Time-Sidelobe - Just What Is It ?

- Impulse Response Measurement
  - Traditionally a Network Analyzer measurement
    - The name is a holdover from network Analyzers
  - The NA sweeps a network or amplifier across Frequency
  - It Measures the output of the network
  - Transforms the Frequency Result into the Time Domain
  
- Time-Sidelobe Measurement
  - Same thing, Same Math. Alternate Name.
  - This name more represents what a radar experiences with the defects that this finds
  
- Analyzer makes the Measurement on Radar Output
  - This measurement usually Requires a Swept input.
  - The analyzer uses the Chirp of the Radar itself.

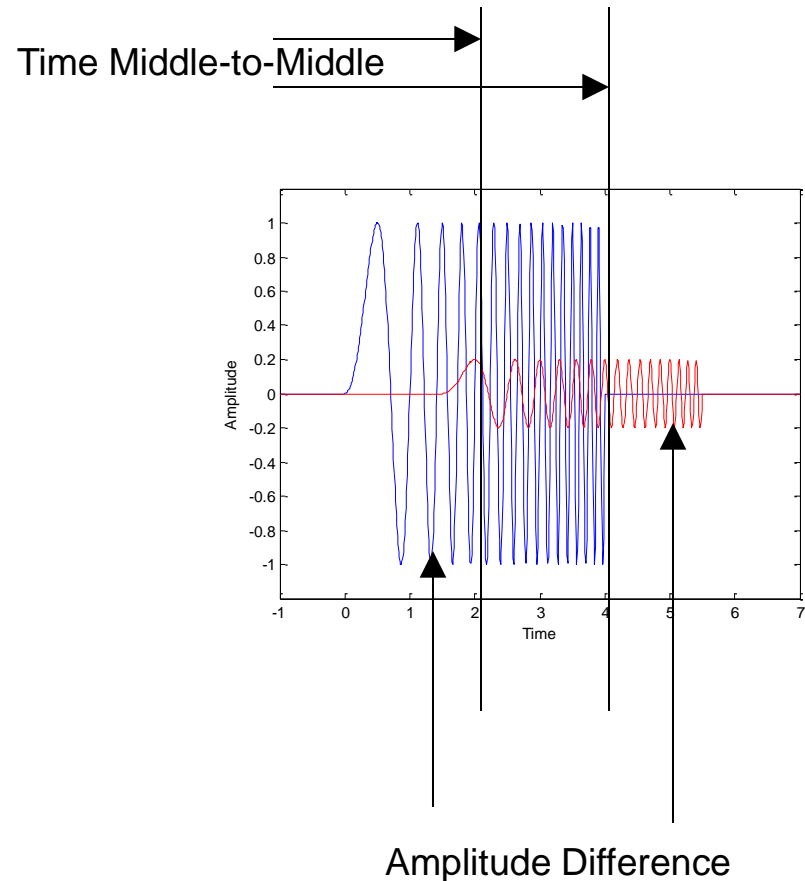
# Impulse Response or Time-Sidelobe – What Is it Good For ?

- Many Transmitted Defects cause errors such as
  - Reduced Resolution
  - Reduced Effective Power (Reduced Range)
  - Interference to Other Services
  
- Errors can cause Apparent Multiple Returns for Each Pulse
  - Actual Reflections Inside the Transmitter
  - Frequency Sidebands
    - These cause separate returns only for a chirp pulse
  
- These Require a Conversion to Time Domain to Measure
  - Hence, the *Impulse Response (Time-Sidelobe)*



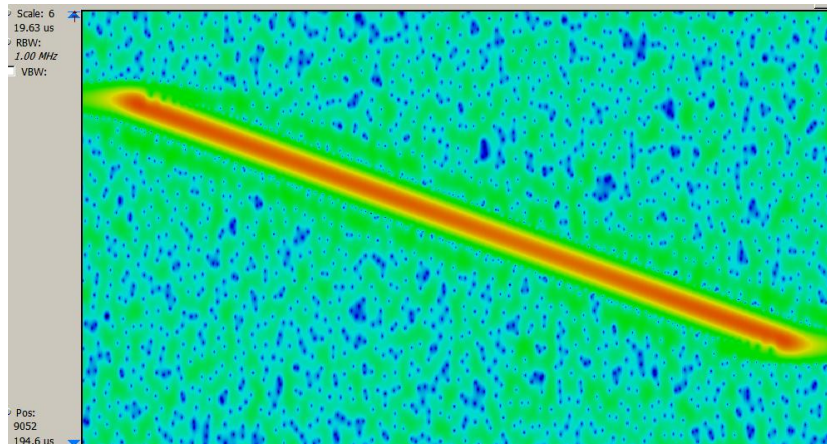
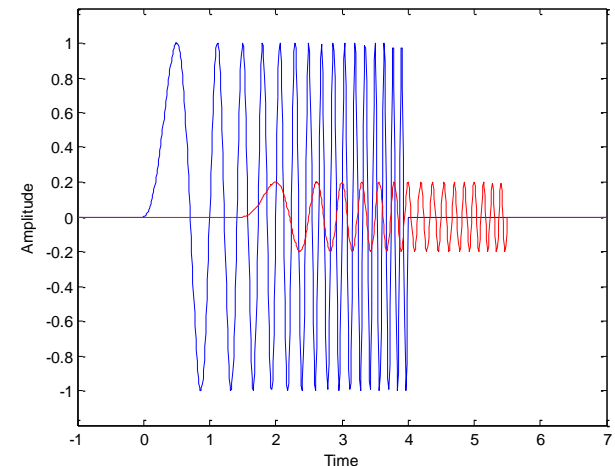
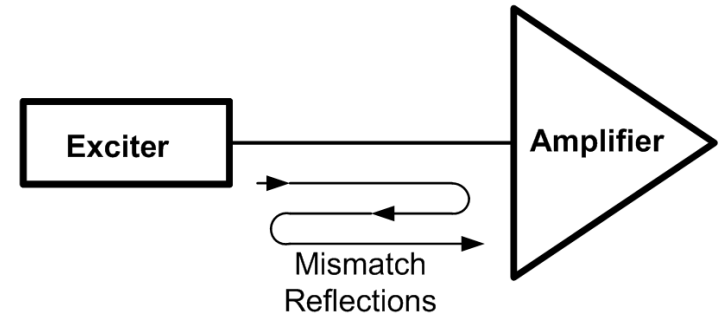
# LFM Chirp Impulse Response

- Usually thought of as a Time-Domain Measurement of the Input-to-Output Transfer Response of a Network. Such as a Filter or Amplifier
- Time-Domain measurement of a Frequency-Domain Chirp
- Like a TDR measurement
- Like a swept Correlation
  - (look for copy)
- Reflections (Time Sidelobes)
  - Undesired Modulations
  - or non-Linearities



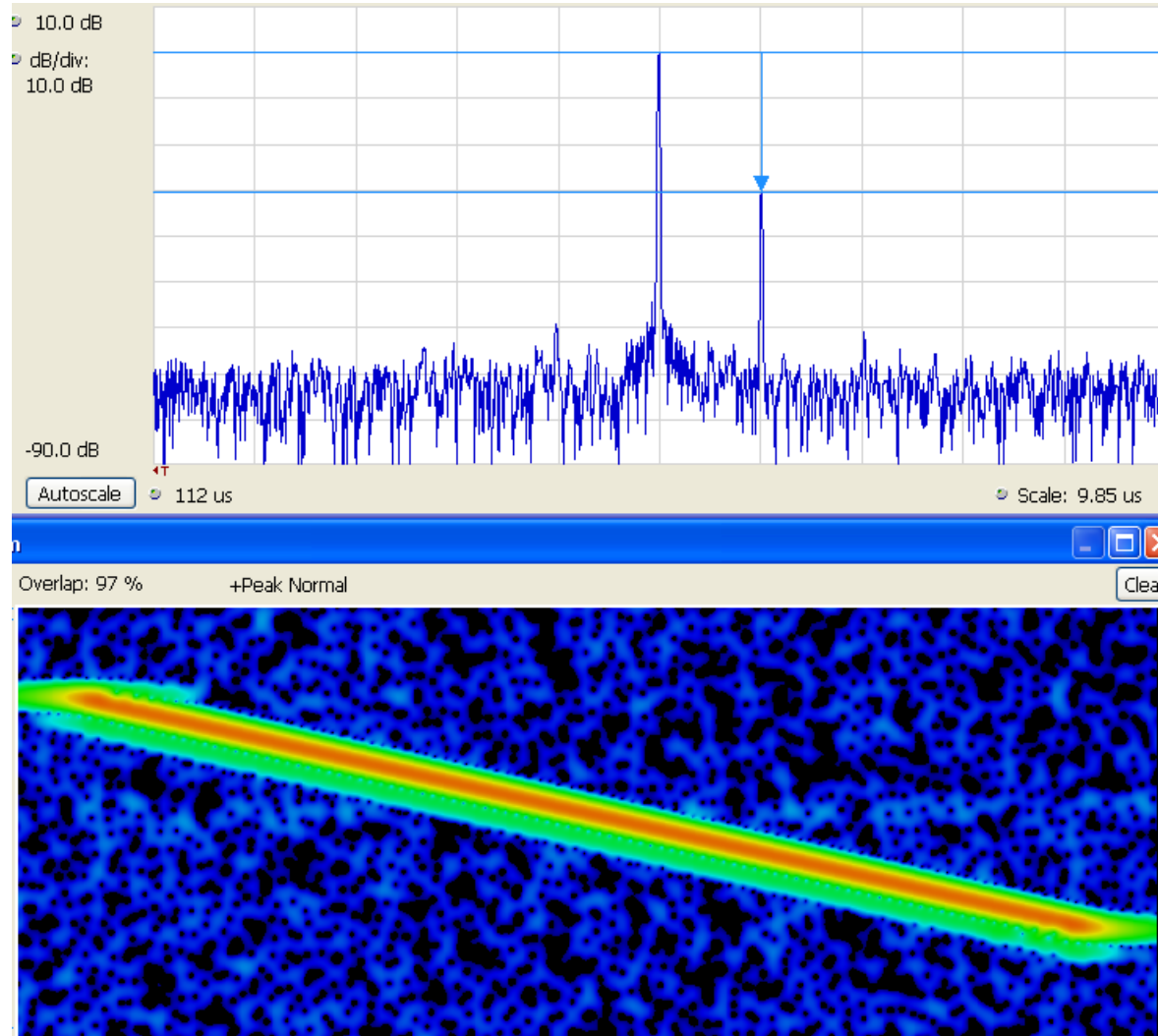
# LFM Chirp Impulse Response

- Basic Concept:  $\text{Time} = 1/\text{Bandwidth}$ 
  - This is the limitation on time resolution
- Why not Other Ways?
  - F-v-T can't work for overlapped signals
  - SG can't compare the two signals & FFT Frame length limits time resolution
  - IPR shows time and amplitude together



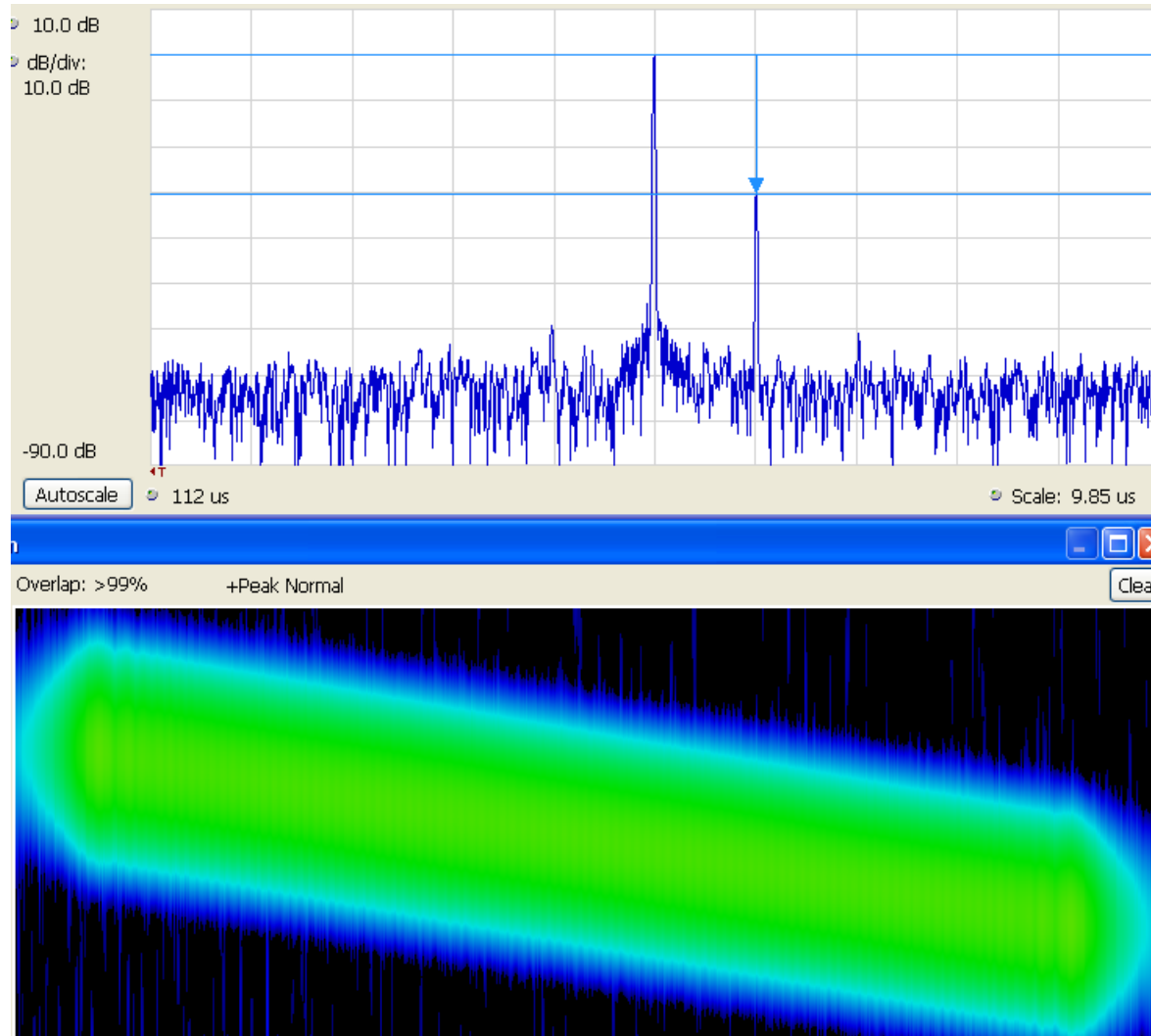
# Impulse Response vs. Spectrogram

- LFM Chirp
  - 100 MHz wide
  - 1  $\mu$ s delayed reflection
  - 30 dB below main
- IPR shows it clearly
  - 10  $\mu$ s full scale
  - 100MHz gives
- Spectrogram
  - FFT Frame = **30  $\mu$ s**
  - RBW = 1 MHz



# Impulse Response vs. Spectrogram

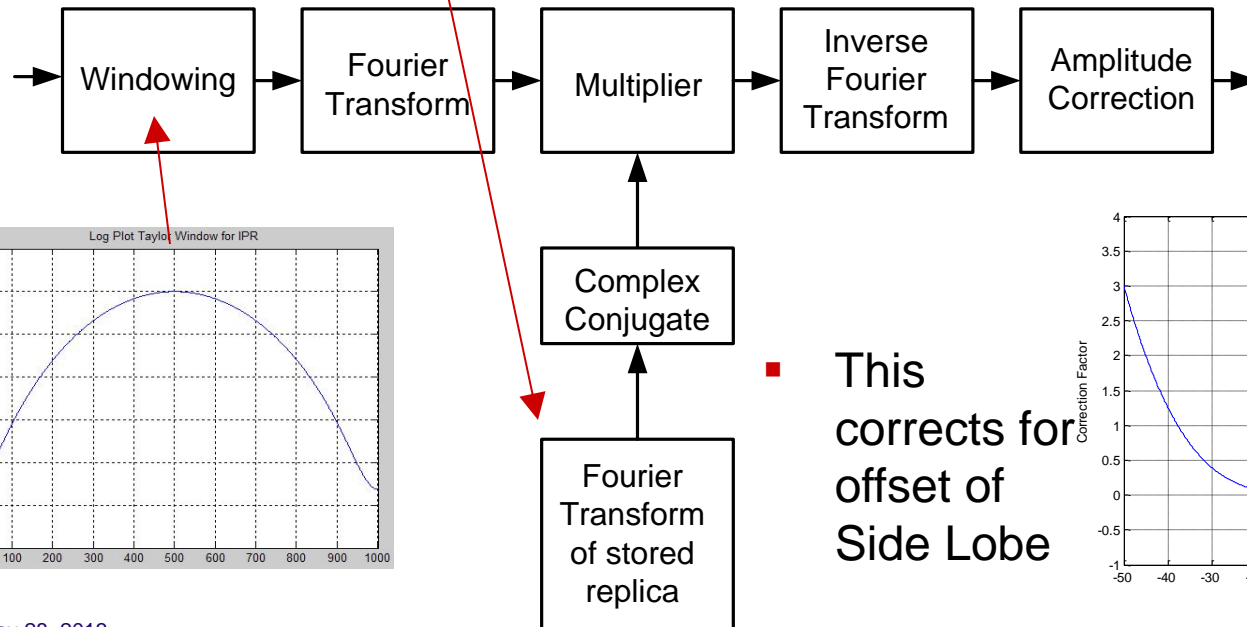
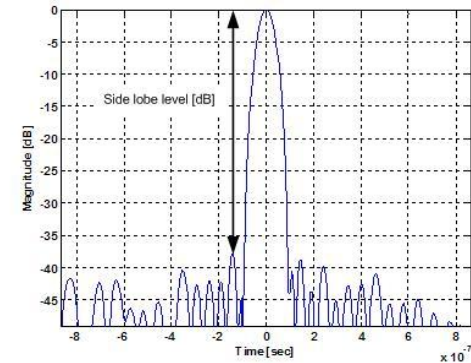
- Reducing the RBW to 100kHz will not reduce the FFT Frame length.
- So how does the IPR measurement do it?



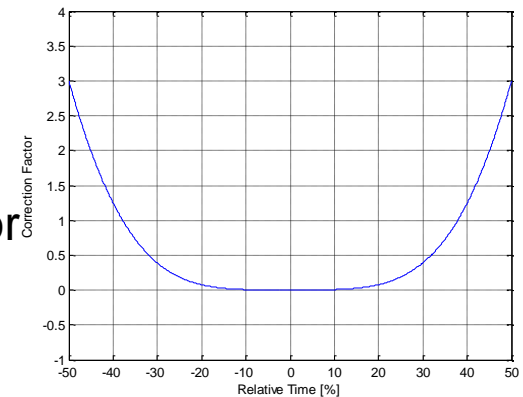
# LFM Chirp Impulse Response - How it is done

- Time Window (Taylor)
  - Narrow Main Lobe
  - Better Time Resolution
- FFT , De-Chirp, IFFT
- Estimated or User-Entered Chirp Parameters (for De-Chirp)

- Amplitude vs. Time plot

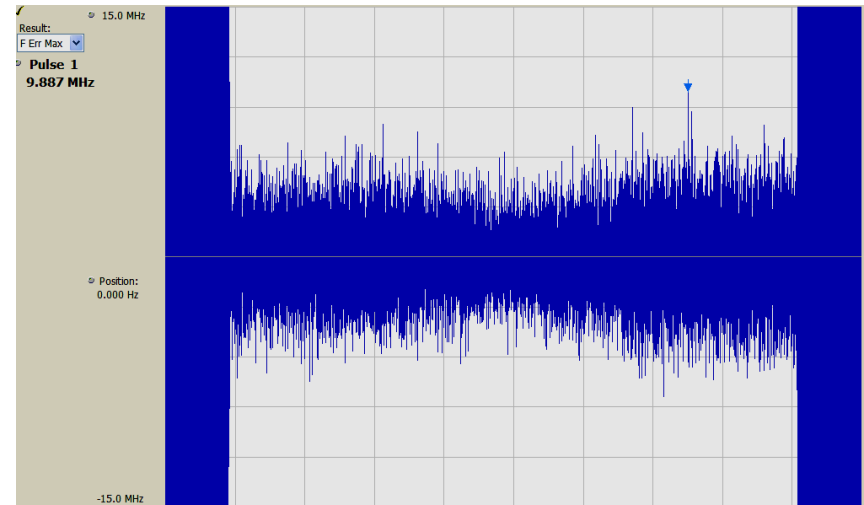
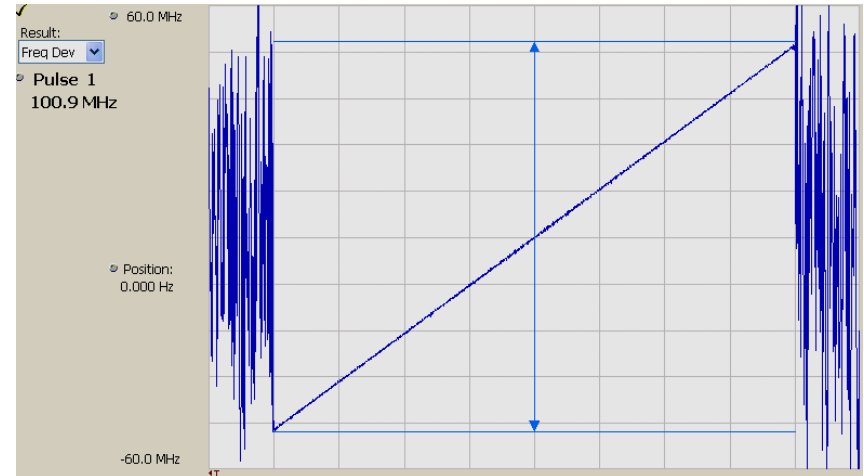


- This corrects for offset of Side Lobe



# Impulse Response vs. Frequency Error

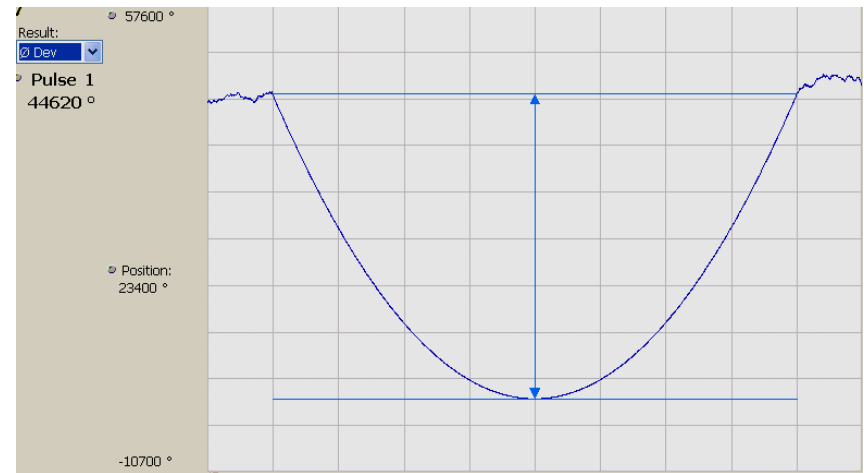
- Frequency plot
  - Simply look at the line
  - Is It Straight?
  - No Detail Visible
  
- Frequency error
  - More detailed
  - But has noise
  - Cannot see any AM



# Impulse Response vs. Phase Error

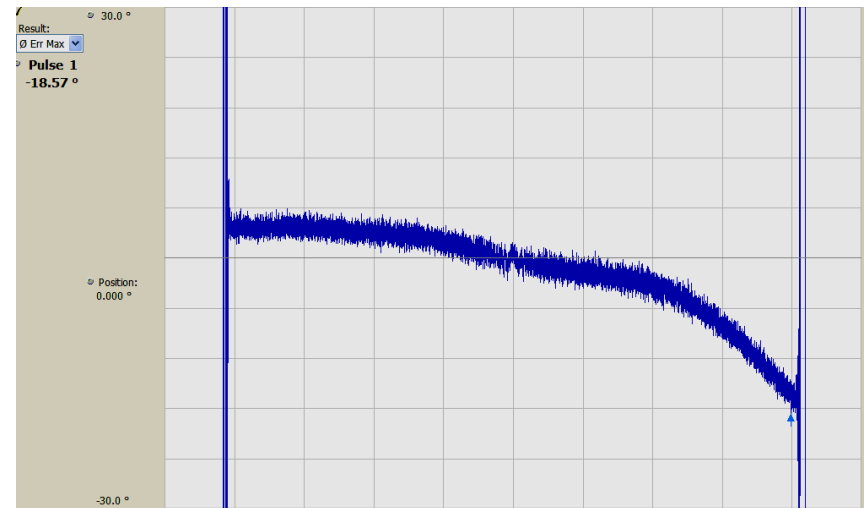
- Phase plot

- No Detail here Either



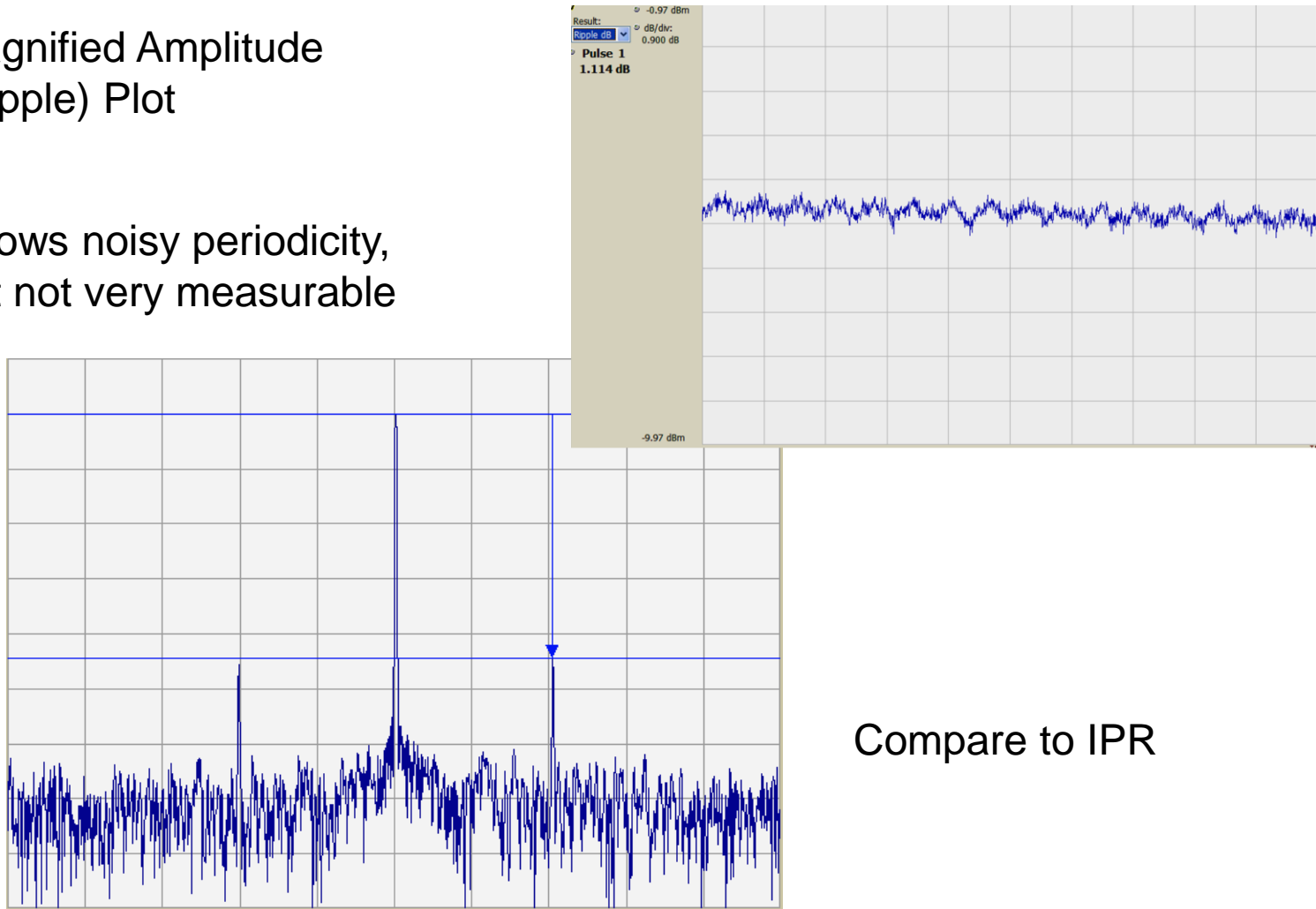
- Phase error

- The Most Sensitive for Phase/Freq
  - Still No indication of AM



# Impulse Response vs. Amplitude Plot

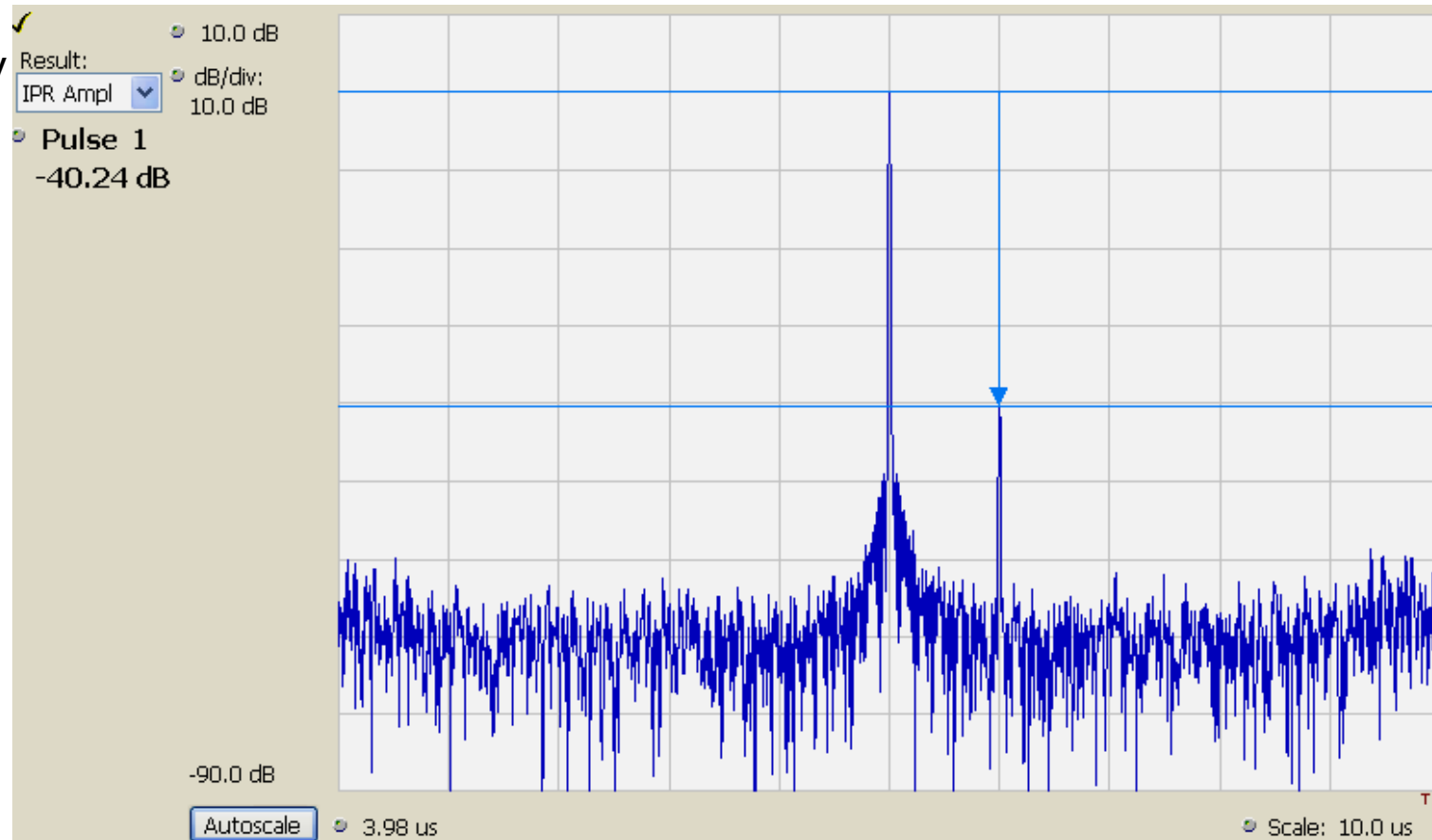
- Magnified Amplitude (Ripple) Plot
- Shows noisy periodicity, but not very measurable





# Impulse Response

- Time-Domain Plot of the Compressed Chirp
- Shows Main lobe and “Time Side lobe”
- -40 dB
- 1 us Delay

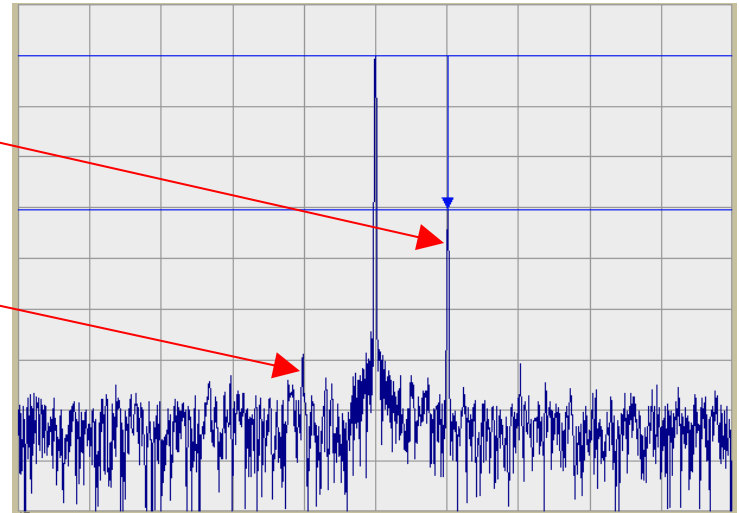


# Impulse Response

- 100 MHz wide chirp
- 1 us Reflection
- 15 MHz FM
- 20 MHz AM

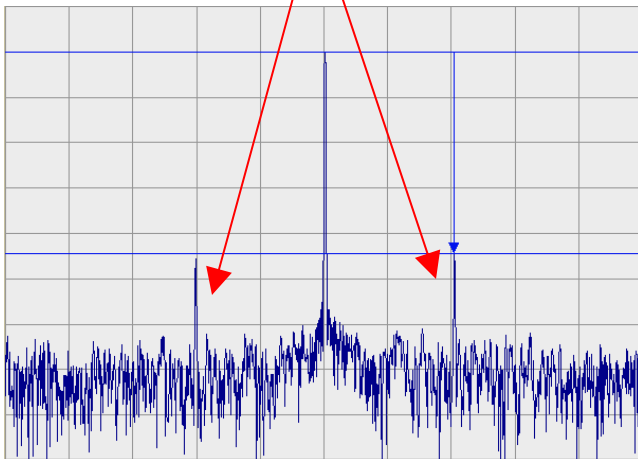
Side Lobe from reflection is on one side only

Small lobe on other side from Intermodulation

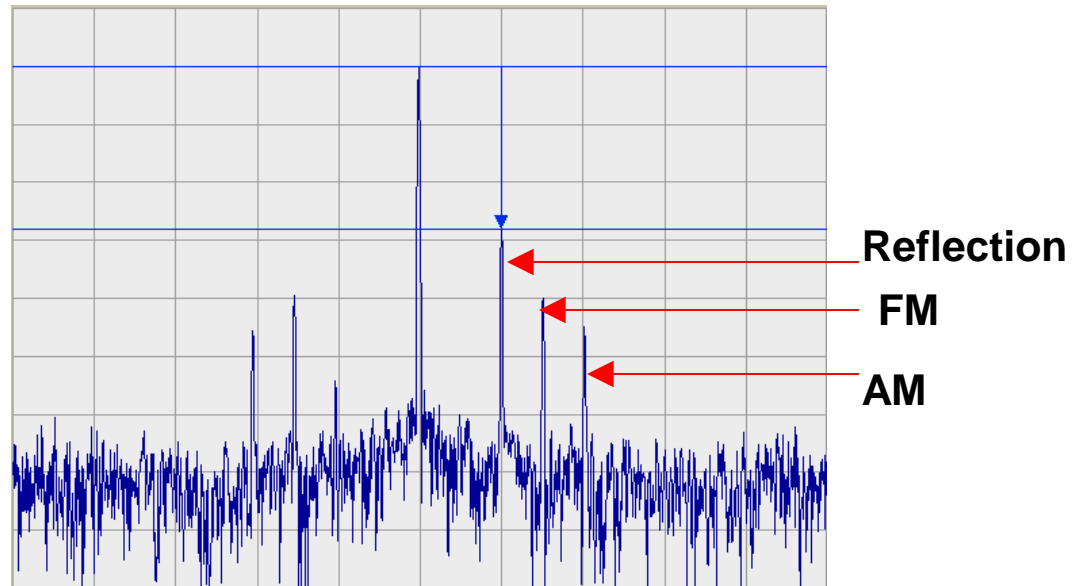


$$\Delta T = F_m \left( \frac{1}{F_d} \right)$$

Incidental AM on chirp has equal Side Lobes on both sides



One chirp with Multiple defects



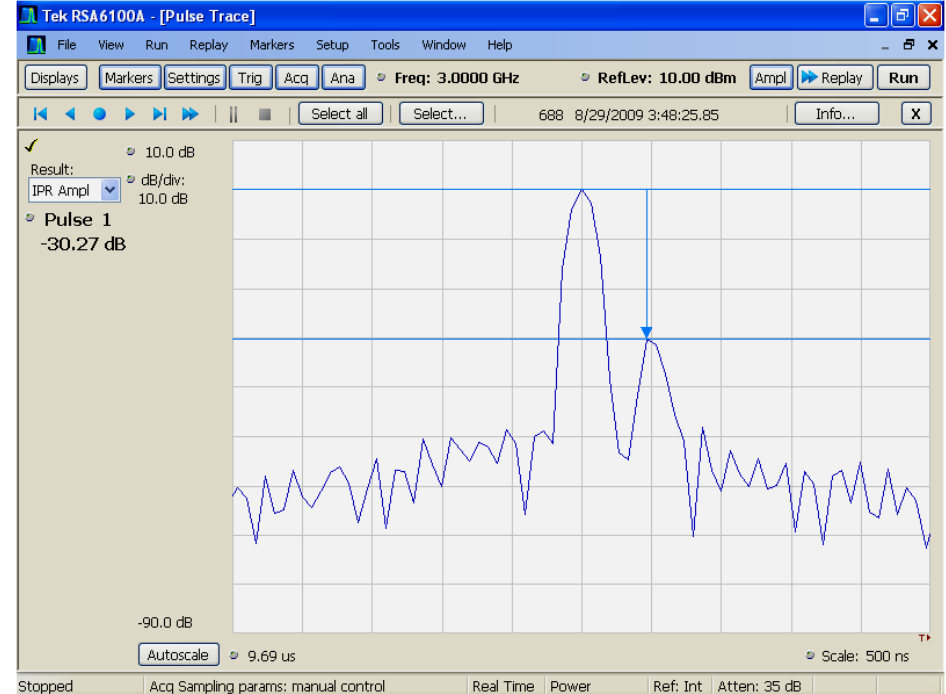
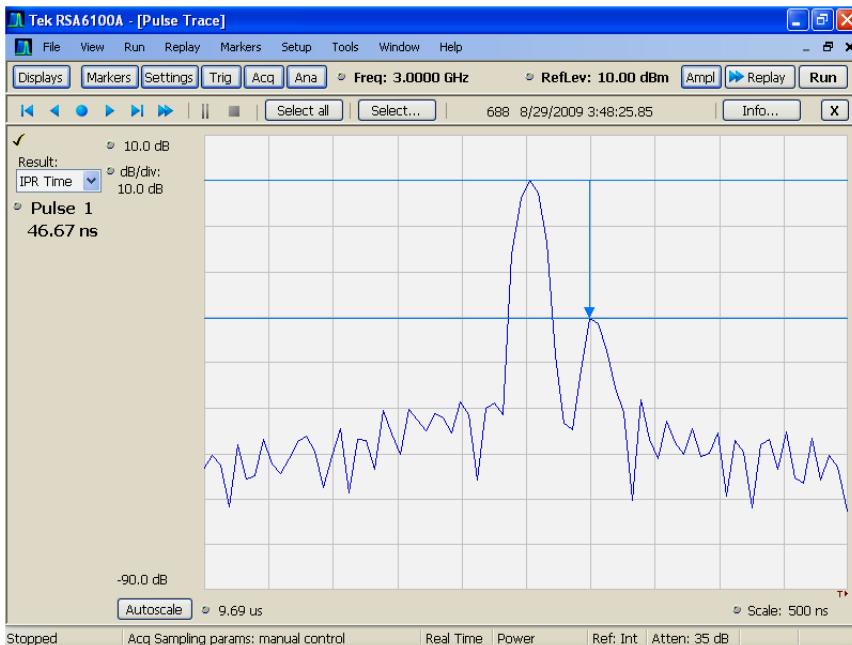
# Demo of IPR / Time Sidelobe Measurements

- Chirp Pulse Reflection defects
  - Difficult or impossible to see with Spectrograms or Demodulation
  - IPR measurements easily show defects
    - Low level reflection (delayed copy)
    - Incidental AM and FM modulation

# Impulse Response

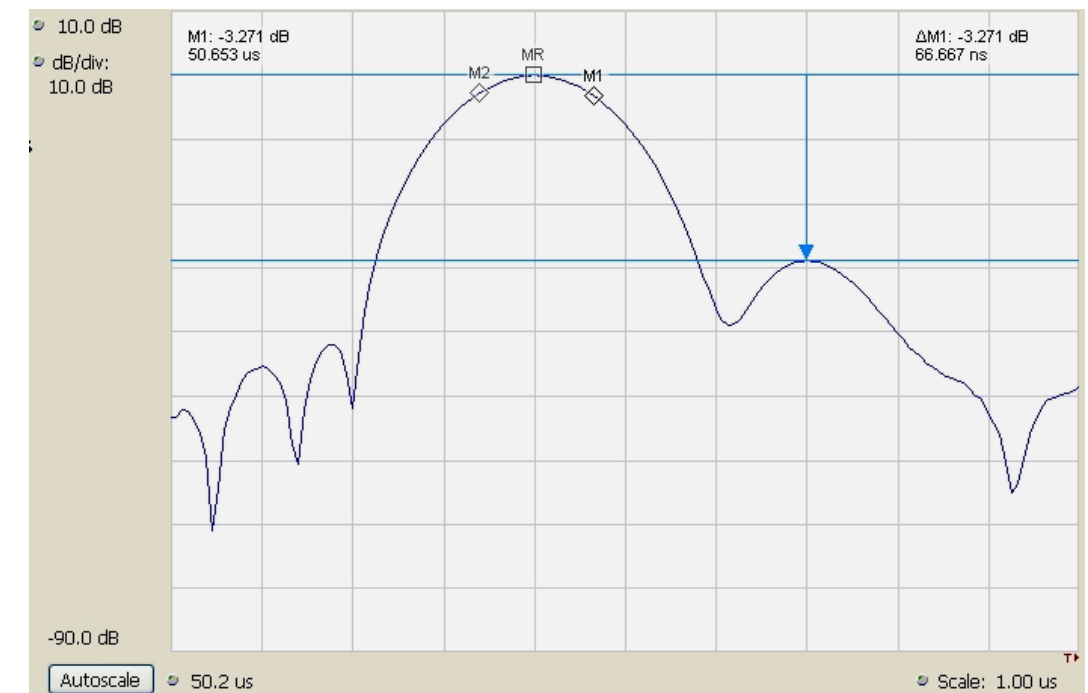
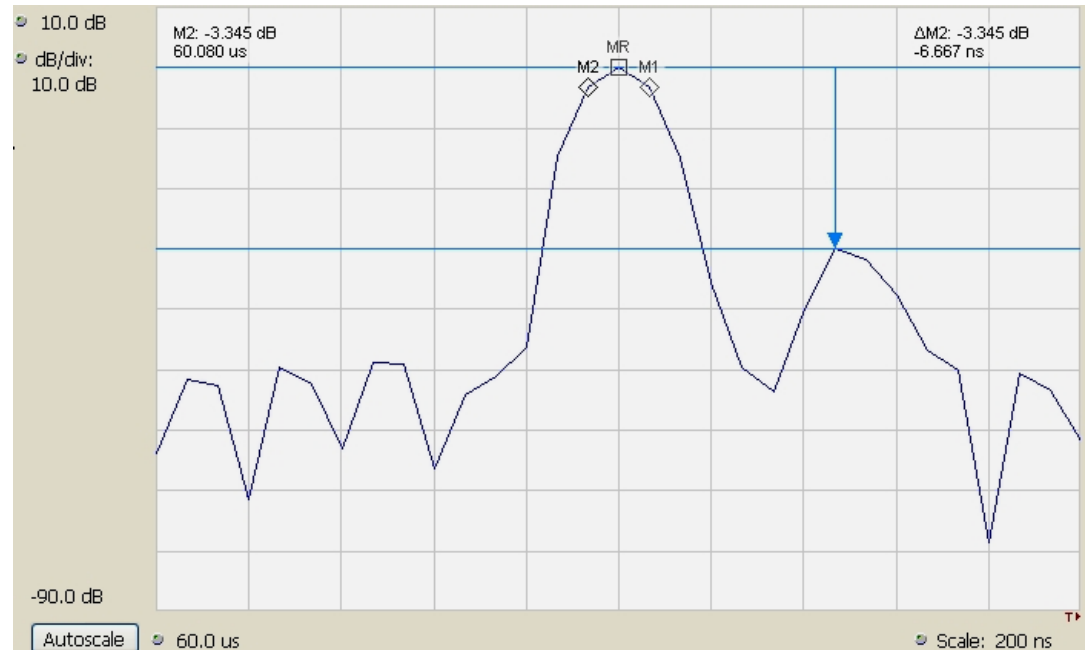
- Readout in dB for “Quality”

- Readout in Time for Diagnostic



# Impulse Response

- Time = 1/Bandwidth
  - (altered by Window function)
- 100 MHz Wide Chirp
  - 14 ns wide at -3 dB
  - 50ns wide at -40 dB
  - shown at 200ns screen with 50 ns reflection
- 10 MHz Wide Chirp
  - 140 ns wide at -3 dB
  - 400 ns wide at -40 dB
  - shown at 1000ns screen with 300ns reflection



# Thank You!

## *Any Questions?*



*RTSA – Discover... Trigger... Capture... Analyze!!!*

**Tektronix**<sup>®</sup>